

session 4 (02/03/2024)

- Royston walks out because he has a date (player out for the session)

Date is 2nd Uktar 1519

- day stuff
 - work stuff
 - Calcine preps the Jams for Aurora
 - Nybarg does some metal bending
 - Jezz brews some stuff
 - none of the do well on it sadly
 - tired from the adrenaline crash of the past days
 - Duck is not feeling well
 - **REDACTED**
 - Vincent goes buy a hand crossbow and a 100 bolts
 - Vincent and Jezz do some street performance
 - Jezz does terrible with her instruments
 - Vincent accompanies it well acapella
 - people think it is on purpose and they get 17gp
- Waterdeep seems to be under martial law today
 - everyone is watched carefully
 - need to be careful about what is done
 - 3 to 4 GTA stars in the city if there is a crime
- Calcine gives some orange pastries to Nybarg and Vincent
- evening comes
 - Nybarg smells the track to the rendez-vous
 - the party follows him
 - behind the yawning portal
 - sewer entrance with a very peculiar smell
 - it feels like the right one for tonight
 - Jezz creates a mask for the odours
 - it feels like the rats are watching us
 - the party advances into the sewers
 - the tunnels are well kept and lit up
 - Calcine does the fire hair for some light
 - Vincent recognises the cantrip Produce Flame
 - Vincent was surprised by it
 - Jezz is curious about it
 - Duck asks why it feels weird for tieflings to feel weird about it when they don't have cloven hoofs
 - tiefling traits discussion
 - one of Vincent's sisters has cloven hooves
 - Vincent has 6 fingers

- Nybarg follows the scent
 - rats are going there too
 - the rest of the party follows behind still in that conversation
- after a pipe it leads to an open area
 - *desc*
 - signs of life can be heard
 - conversations
 - noises
 - etc
 - looks like a central gathering hub
 - were-creatures
 - changelings
 - all seen with their aspects
 - looks like a robust morning market
 - smells like the rathills to the party
- a wererat comes to the party

“ glad you took notice of what we said d'ja, with d'ja

- Nybarg came here with us just in case
- the letter was addressed to Nybarg and not the rest of us
- we are not their kind
- the wererats don't like our presence here
- need to talk to their leaders
- Jezz answers with a who the fuck are you
 - the wererats repeat that they need to talk to their leader
- Duck asks if their fur are soft
 - gets ignored
- the wererat is name Kriter
- Kriter runs of to seek someone
- a werewolf come up
 - *desc*
 - older
 - very large
 - white wolf
 - shamanistic robes

“ this is a problem...

- Nybarg apologizes for bringing everyone
- the werewolf mentions that Nybarg smells feral
- the werewolf asks if Nybarg can control it
 - it is not the case
- the werewolf asks if the party is his pack
 - at least Calcine
 - not sure about the rest yet

- the werewolf asks if Nybarg would die for them and vice-versa
 - philosophical discussion
- the werewolf asks the rest of the party if they care for Nybarg
 - Vincent would help Nybarg
 - Nybarg helped people dear to Vincent
 - he would like to repay in kind
 - Duck would help Nybarg

“ don't hurt him or i will hurt you

- Jezz asks for more details before committing but then says yes
- Calcine obviously stands with Nybarg
 - don't do more than the menacing to Nybarg or else
 - but you also carry the hope for a progress in the last 5 years
- the werewolf snaps fingers
 - 5 chalices are brought up
 - a trial in the mental realm
 - the party can join Nybarg to help him
 - the party drinks the liquid
 - it burns
 - feels like we are pulled into the sensations of the beast within Nybarg
 - it subsides
 - awaking
 - it's dark for all but Nybarg
 - he is in the basement of the waterdeep home ?
 - *initiative*
 - Nybarg
 - calls in Calcine
 - transform in hybrid form
 - smells 5 other entities in the room
 - one is Calcine
 - Calcine
 - pitch black room
 - connects to Nybarg with a Crimson Bond
 - starts walking towards Nybarg to find and reassure him
 - is stopped and attacked
 - didn't reach him
 - Nybarg
 - hears Calcine getting hurt
 - tries to find Calcine
 - sees she is fine
 - starts to wake up Vincent
 - turns to the wererats
 - asks to not hurt the party

- the wererats asks Nybarg to prove himself of being worthy of being a pack leader
- Duck
 - is still in the dark
 - feels people on almost all sides of himself
 - pulls out his dagger
 - create a safe space with rope trick
- Jezz
 - still in the dark
 - feels boxed in but still might be a way to move
 - casts armor of Agathys on herself
 - closes her eyes and try to hear more than see
 - breathing of Nybarg
 - nervous energy of Duck
 - crackeling of Calcines hair
- Calcine
 - the bond was broken with the attacks
 - lights up her hair again
 - now everyone can see
 - casts a shield of fait on Nybarg
- Earnest Wererat
 - attacks Nybarg

“ you smell wild, learn from us, control it

- Vincent
 - approaches the Earnest Wererat
 - unsettling words it
 - casts spray of card

“ you mess with one wolf, you mess with the whole pack

- Jackalwere
 - steps forward

“ you prove yourself worthy

- attacks Nybarg
- Nybarg
 - bloats the Earnest Wererat
 - full nelson grapples him
 - commands Jezz to attack it
 - the Earnest Wererat is dead
- Weretiger

- shifts back into his human form

“ there are more ways for your blood to do things for you, you are not subject to this bestial form

- attacks Nybarg
- Duck chills in the rope trick
- Jezz
 - swings at the Jackalwere
 - takes it down

“ rely on your friends, focus as a pact, know this is not a curse but a blessing

- flurry of blows on the weretiger

“ it's not on you, trust your friends, trust your allies, learn to feed the pact

- Calcine
 - realises it is the basement where Nybarg is kept
 - tries to sleep the other wererat
- Vincent
 - unsettling words on the weretiger
 - hold person on the weretiger

“ you do well with your strengths bard, i tip my hat to you

- Nybarg
 - lays on the now paralised Weretiger
 - has Vincent act with a dissonent whisper
- Weretiger saves the hold spell
- Duck
 - pokes out of the rope trick
 - casts magic missile at the weretiger
- Jezz lays hard on the weretiger
- Calcine
 - gives Nybarg her silver dagger

I think mom would like it to be put to use onces and hopefully, and not against you

- Nybarg first hesistate

“ trust me

- Nybarg takes it
- Vincent
 - talks the weretiger down
- the were people after a monologue pull the dream vision out
 - Rabbit you knew when to hide
 - Bard you know when to talk
 - Cleric you knew when to support
 - Warrior you knew how to fight
 - Nybarg you surpassed you instinct
 - the cups had blood of the pure blood in them

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