session 4 (02/03/2024)

- Royston walks out because he has a date (player out for the session)

Date is 2nd Uktar 1519

- day stuff
  - work stuff
    - Calcine preps the Jams for Aurora
    - Nybarg does some metal bending
    - Jezz brews some stuff
    - none of the do well on it sadly
    - tired from the adrenaline crash of the past days
  - Duck is not feeling well
    - ***REDACTED***
  - Vincent goes buy a hand crossbow and a 100 bolts
  - Vincent and Jezz do some strret performance
    - Jezz does terrible with her instruments
    - Vincent accompanies it well acapella
    - people think it is on purpose and they get 17gp
- Waterdeep seems to be under martial law today
  - everyoneis watched carefullly
  - need to be careful about what is done
  - 3 to 4 GTA stars in the city if there is a crime
- Calcine gives some orange pastries to Nybarg and Vincent
- evening comes
  - Nybarg smells the track to the rendez-vous
  - the party follows him
  - behind the yawning portal
    - sewer entrace with a very peculiar smell
    - it feels like the right one for tonight
  - Jezz creates a mask for the odours
  - it feels like the rats are watching us
  - the party advances into the sewers
    - the tunnels are well kept and lit up
    - Calcine does the fire hair for some light
      - Vincent recognises the cantrip Produce Flame
      - Vincent was surprised by it
      - Jezz is curious about it
      - Duck asks why it feels weird for tieflings to feel weird about it when they don't have cloven hoof
        - tiefling traits discussion
        - one of Vincent sisters has cloven hooves
        - Vincent has 6 fingers

- Nybarg follows the scent
  - rats are going there too
  - the rest of the party follows behind still in that conversation
- after a pipe it leads to an open area
  - *desc*
    - signs of life can be heard
      - conversations
      - noises
      - etc
    - looks like a central gathering hub
      - were-creatures
      - changelings
      - all seen with their aspects
    - looks like a robust morning market
    - smells like the rathills to the party
  - a wererat comes to the party

    > “ glad you took notice of what we said d'ja, with d'ja

    - Nybarg came here with us just in case
    - the letter was addressed to Nybarg and not the rest of us
    - we are not their kind
    - the wererats don't like our presence here
    - need to talk to their leaders
    - Jezz answers with a who the fuck are you
      - the wererats repeat that they need to talk to their leader
    - Duck asks if their fur are soft
      - gets ignored
    - the wererat is name Kriter
    - Kriter runs of to seek someone
  - a werewolf come up
    - *desc*
      - older
      - very large
      - white wolf
      - shamanistic robes

        > “ this is a problem...

    - Nybarg apologizes for bringing everyone
    - the werewolf mentions that Nybarg smells feral
    - the werewolf asks if Nybarg can control it
      - it is not the case
    - the werewolf asks if the party is his pack
      - at least Calcine
      - not sure about the rest yet

- the werewolf asks if Nybarg would die for them and vice-versa
  - philosophical discussion
- the werewolf asks the rest of the party if they care for Nybarg
  - Vincent would help Nybarg
    - Nybarg helped people dear to Vincent
    - he would like to repay in kind
  - Duck would help Nybarg

    > “ don't hurt him or i will hurt you

  - Jezz asks for more details before commiting but then says yes
  - Calcine obviously stands with Nybarg
    - don't do more than the menacing to Nybarg or else
    - but you also carry the hope for a progress in the last 5 years
- the werewolf snaps fingers
  - 5 chalices are brought up
  - a trial in the mental realm
  - the party can join Nybarg to help him
  - the party drinks the liquid
    - it burns
    - feels like we are pulled into the sensations of the beast within Nybarg
    - it subsides
    - awaking
    - it's dark for all but Nybarg
    - he is in the basement of the waterdeep home ?
    - *initiative*
      - Nybarg
        - calls in Calcine
        - transform in hybrid from
        - smells 5 other entities in the room
          - one is Calcine
      - Calcine
        - pitch black room
        - connects to Nybarg with a Crimson Bond
        - starts walking towards Nybarg to find and reasure him
        - is stopped and attacked
        - didn't reach him
      - Nybarg
        - hears Calcine getting hurt
        - tries to find Calcine
        - sees she is fine
        - starts to wake up Vincent
        - turns to the wererats
          - asks to not hurt the party

        - the wererats asks Nybarg to prove himself of being worthy of being a pack leader
    - Duck
        - is still in the dark
        - feels people on almost all sides of himself
        - pulls out his dagger
        - create a safe space with rope trick
    - Jezz
        - still in the dark
        - feels boxed in but still might be a way to move
        - casts armor of Agathys on herself
        - closes her eyes and try to hear more than see
            - breathing of Nybarg
            - nervous energy of Duck
            - crackeling of Calcines hair
    - Calcine
        - the bond was broken with the attacks
        - lights up her hair again
        - now everyone can see
        - casts a shield of fait on Nybarg
    - Earnest Wererat
        - attacks Nybarg

            > “ you smell wild, learn from us, control it

    - Vincent
        - approaches the Earnest Wererat
        - unsetteling words it
        - casts spray of card

            > “ you mess with one wolf, you mess with the whole pack

    - Jackalwere
        - steps forward

            > “ you prove yourself worthy

        - attacks Nybarg
    - Nybarg
        - bloats the Earnest Wererat
        - full nelson grapples him
        - commands Jezz to attack it
        - the Earnest Wererat is dead
    - Weretiger

    - shifts back into his human form

> “there are more ways for your blood to do things for you, you are not subbject to this beastial form

    - attacks Nybarg
- Duck chills in the rope trick
- Jezz
    - swings at the Jackalwere
    - takes it down

> “rely on your friends, focus as a pact, know this is not a curse but a blessing

    - flurry of blows on the weretiger

> “it's not on you, trust your friends, trust your allies, learn to feed the pact

- Calcine
    - realises it is the basement where Nybarg is kept
    - tries to sleep the other wererat
- Vincent
    - unsettling words on the weretiger
    - hold person on the weretiger

> “you do well with your strengths bard, i tip my hat to you

- Nybarg
    - lays on the now paralised Weretiger
    - has Vincent act with a dissonent whisper
- Weretiger saves the hold spell
- Duck
    - pokes out of the rope trick
    - casts magic missle at the weretiger
- Jezz lays hard on the weretiger
- Calcine
    - gives Nybarg her silver dagger

>

> I think mom would like it to be put to use onces and hopefully, and not against you

    - Nybarg first hesistate
> “ trust me
    - Nybarg takes it
  - Vincent
    - talks the weretiger down
- the were people after a monologue pull the dream vision out
  - Rabbit you knew when to hide
  - Bard you know when to talk
  - Cleric you knew when to support
  - Warrior you knew how to fight
  - Nybarg you surpassed you instinct
  - the cups had blood of the pure blood in them

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