

session 21 (01/03/2025)

date is 26th Uktar 1519DR

- morning
 - mist is still present
 - cold and damp
- party goes on the road
 - there is still a lot of wrecks
 - party decides to do a detour to Rassalantar, a potential hamlet to the south of the road
- Rassalantar
 - desc
 - blood and cries
 - civilians getting abducted into cages
 - cultists are manning the operation
 - giant flying creatures are here
 - party starts prepping to move in to interrupt
 - Vincent casts fly on Jezz
 - Calcine casts
 - Nybarg starts moving stealthily to the side to blow up a distraction dynamite
 - Jezz gets ready to fly in when assault starts
 - Royston gets ready to stealth in with Nybarg
 - *fighting script*
 - Royston infiltrates and teleports to the wall
 - Calcine casts sanctuary on herself
 - Jezz
 - starts flying in
 - kicks a bucket starting to alert people
 - dashes to the fence
 - holds a dash if the fliers try to get away
 - Vincent
 - casts shillalagh on the bandore
 - tells Calcine that he can get both inside
 - Nybarg move to the side
 - dissociated shadow blade ranger
 - moves to see to the other side
 - sees Vincent
 - blows a silent horn
 - all of them are alerted now
 - Royston
 - realizes they are aware now
 - runs to dissociated shadow blade ranger
 - punches them
 - teleports out

- overwhelmed blightborn druid
 - covered in runes and vines
 - moves to the center of the camp
 - casts corrupted growth on the entrance where Royston was
- Calcine
 - casts flame blade
 - tries to help Vincent to land the teleportation perfectly
- Jezz
 - flies in
 - dodge
- Vincent
 - dimension door with Calcine inside
 - asks the cultists to stop
- Nybarg
 - runs to the wall
 - ties a dynamite to an arrow
 - shoots dissociated ranger who resists
- dissociated druid
 - moves towards Calcine and Vincent
 - fails to pass Calcine's sanctuary
 - targets Vincent with infestation who saves
- dissociated ranger
 - misses Nybarg
 - moves back
- surprised shadowblade ranger
 - fires a dread volley at Vincen
 - Vincent loses concentration on fly
- evil ranger
 - goes to civilians
 - puts a knife on their throat
- Royston
 - moves in
 - uses the cube of force to protect the civilians
- overwhelmed druid starts holding a spell
- Calcine
 - casts slow on
 - overwhelmed druid (fail)
 - dissociated druid (success)
 - surprised ranger (fail)
 - loses the flame blade
- Jezz
 - casts armor of agathys
 - moves to numb gloomstalker, one of the fliers
 - slashes at it with Ebonegde
- Vincent
 - casts hypnotic pattern on the gloomstalkers
 - trusting gloomstalker fails

- Nybarg
 - peeks out
 - shoots overwhelmed druid
 - loses concentration on his ability
 - trips it prone
 - moves behind a building and hide
- dissociated druid
 - form starts shifting into a shadow lupine form
 - attacks Calcine
 - light helps reduce damage
- dissociated ranger
 - smoke bombs Vincent
 - moves back in a building
- numb gloomstalker
 - bites Jezz
 - takes the armor of agathys damage
- surprised ranger
 - is slowed
 - kills a commoner in retaliation
 - is no longer slowed
- eager ranger
 - enters a house
 - becomes invisible
- evil ranger
 - doesn't realize about the wall of force
 - fails to attack the commoner through it
- silly druid
 - climbs on trusting gloomstalker
 - doesn't realize it is hypnotized
- Royston
 - moves to surprised ranger
 - punches
 - they resist the stunning strike
 - punches again
 - showed them away from the commoners
- overwhelmed druid
 - prone and slowed
 - stands up
 - fails an infestation on Royston
 - is still slowed
- Calcine
 - burning hands dissociated druid
 - they are vulnerable to fire
- Jezz
 - places the dynamite on the chain holding numb gloomstalker to the cage
 - kills it along with its empty cage
- Vincent

- dissonent whispers dissociated druid
- Calcine hits an opportunity attack
- unsettling word overwhelmed druid
- Nybarg
 - moves to evil ranger
 - chucks a dynamite under him
 - it is blown away and on deaths door
 - hide back
- dissociated druid
 - casts insect plague between him and Calcine
 - moves back
- dissociated ranger turns invisible
- surprised ranger misses Royston
- evil ranger is in pain on the ground
- trusting gloomstalker is still hypnotize
- silly druid shakes out trusting gloomstalker
- Royston
 - punches surprised ranger into the insect plague
 - flurry of blows them
 - saves the sunning strike
- overwhelmed druid
 - is slowed
 - casts blight at Vincent
 - moves back
 - no longer slowed
- Calcine
 - healing word Vincent and 2nd level
 - produce flame dissociated druid
- Jezz
 - goes to trusting gloomstalker
 - breaks the cage door entirely
 - commoners get out
 - throws Ebonedge at silly druid
- Vincent
 - dissonent whispers dissociated druid
 - inspire Calcine
- Nybarg
 - moves towards overwhelmed druid
 - shanks him twice with daggers
- dissociated druid
 - moves in the building
 - turns invisible
- surprised ranger
 - moves away from the bees and Royston
 - Royston kicks him back in the bees
 - dies
- trusting gloomstalker

- flies off
- silly druid tries to wrangle it
- Vincent silvery barbs into a nat 1
- silly druid is shredded as it goes through a broken house
- Royston
 - breaks the chains between some of the commoners
 - keeps an eye out for invisibles
- overwhelmed druid
 - chill touch Nybarg who uncanny dodges
 - moves away
- Calcine
 - moves towards overwhelmed druid
 - produce flame
 - it resists a telekinetic shove
- Jezz
 - moves to another group of civilians
 - destroys the chains holding them
- Vincent
 - moves to evil ranger
 - starts telling him his rights
- Nybarg misses overwhelmed druid
- dissociated druid
 - moves away
 - Royston sees him and misses him
- Royston
 - runs to dissociated druid
 - slams him
- overwhelmed druid
 - runs away
 - infestation Calcine closer to him
- Calcine
 - moves to overwhelmed druid
 - 3rd lvl flame blade
 - it is barely standing
- Jezz
 - moves to overwhelmed druid
 - finishes it
 - it is destroyed even trying to do non lethal
- Royston punches down dissociated druid

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