session 21 (01/03/2025)

date is 26th Uktar 1519DR

- morning
  - mist is still present
  - cold and damp
- party goes on the road
  - there is still a lot of wrecks
  - party decides to do a detour to Rassalantar, a potential hamlet to the south of the road
- Rassalantar
  - desc
    - blood and cries
    - civilians getting abducted into cages
    - cultists are manning the operation
    - giant flying creatures are here
  - party starts prepping to move in to interrupt
    - Vincent casts fly on Jezz
    - Calcine casts
    - Nybarg starts moving stealthily to the side to blow up a distraction dynamite
    - Jezz gets ready to fly in when assault starts
    - Royston gets ready to stealth in with Nybarg
  - *fighting script*
    - Royston infiltrates and teleports to the wall
    - Calcine casts sanctuary on herself
    - Jezz
      - starts flying in
      - kicks a bucket starting to alert people
      - dashes to the fence
      - holds a dash if the fliers try to get away
    - Vincent
      - casts shillalagh on the bandore
      - tells Calcine that he can get both inside
    - Nybarg move to the side
    - dissociated shadow blade ranger
      - moves to see to the other side
      - sees Vincent
      - blows a silent horn
      - all of them are alerted now
    - Royston
      - realizes they are aware now
      - runs to dissociated shadow blade ranger
      - punches them
      - teleports out

- overwhelmed blightborn druid
  - covered in runes and vines
  - moves to the center of the camp
  - casts corrupted growth on the entrance where Royston was
- Calcine
  - casts flame blade
  - tries to help Vincent to land the teleportation perfectly
- Jezz
  - flies in
  - dodge
- Vincent
  - dimension door with Calcine inside
  - asks the cultists to stop
- Nybarg
  - runs to the wall
  - ties a dynamite to an arrow
  - shoots dissociated ranger who resists
- dissociated druid
  - moves towards Calcine and Vincent
  - fails to pass Calcine's sanctuary
  - targets Vincent with infestation who saves
- dissociated ranger
  - misses Nybarg
  - moves back
- surprised shadowblade ranger
  - fires a dread volley at Vincen
  - Vincent looses concentration on fly
- evil ranger
  - goes to civilians
  - puts a knife on their throat
- Royston
  - moves in
  - uses the cube of force to protect the civilians
- overwhelmed druid starts holding a spell
- Calcine
  - casts slow on
    - overwhelmed druid (fail)
    - dissociated druid (success)
    - surprised ranger (fail)
  - loses the flame blade
- Jezz
  - casts armor of agathys
  - moves to numb gloomstalker, one of the fliers
  - slashes at it with Ebonegde
- Vincent
  - casts hypnotic pattern on the gloomstalkers
  - trusting gloomstalker fails

- Nybarg
  - peeks out
  - shoots overwhelmed druid
  - looses concentration on his ability
  - trips it prone
  - moves behind a building and hide
- dissociated druid
  - form starts shifting into a shadow lupine form
  - attacks Calcine
  - light helps reduce damage
- dissociated ranger
  - smoke bombs Vincent
  - moves back in a building
- numb gloomstalker
  - bites Jezz
  - takes the armor of agathys damage
- surprised ranger
  - is slowed
  - kills a commoner in retaliation
  - is no longer slowed
- eager ranger
  - enters a house
  - becomes invisible
- evil ranger
  - doesn't realize about the wall of force
  - fails to attack the commoner through it
- silly druid
  - climbs on trusting gloomstalker
  - doesn't realized it is hypnotized
- Royston
  - moves to surprised ranger
  - punches
  - they resists the stunning strike
  - punches again
  - showed them away from the commoners
- overwhelmed druid
  - prone and slowed
  - stands up
  - fails an infestation on Royston
  - is still slowed
- Calcine
  - burning hands dissociated druid
  - they are vulnerable to fire
- Jezz
  - places the dynamite on the chain holding numb gloomstalker to the cage
  - kills it along with its empty cage
- Vincent

    - dissonent whispers dissociated druid
    - Calcine hits an opportunity attack
    - unsettling word overwhelmed druid
  - Nybarg
    - moves to evil ranger
    - chucks a dynamite under him
    - it is blown away and on deaths door
    - hide back
  - dissociated druid
    - casts insect plague between him and Calcine
    - moves back
  - dissociated ranger turns invisible
  - surprised ranger misses Royston
  - evil ranger is in pain on the ground
  - trusting gloomstalker is still hypnotize
  - silly druid shakes out trusting gloomstalker
  - Royston
    - punches surprised ranger into the insect plague
    - flurry of blows them
    - saves the sunning strike
  - overwhelmed druid
    - is slowed
    - casts blight at Vincent
    - moves back
    - no longer slowed
  - Calcine
    - healing word Vincent and 2nd level
    - produce flame dissociated druid
  - Jezz
    - goes to trusting gloomstalker
    - breaks the cage door entirely
    - commoners get out
    - throws Ebonedge at silly druid
  - Vincent
    - dissonent whispers dissociated druid
    - inspire Calcine
  - Nybarg
    - moves towards overwhelmed druid
    - shanks him twice with daggers
  - dissociated druid
    - moves in the building
    - turns invisible
  - surprised ranger
    - moves away from the bees and Royston
    - Royston kicks him back in the bees
    - dies
  - trusting gloomstalker

        - flies off
        - silly druid tries to wrangle it
        - Vincent silvery barbs into a nat 1
        - silly druid is shredded as it goes though a broken house
    - Royston
        - breaks the chains between some of the commoners
        - keeps an eye out for invisibles
    - overwhelmed druid
        - chill touch Nybarg who uncanny dodges
        - moves away
    - Calcine
        - moves towards overwhelmed druid
        - produce flame
        - it resists a telekinetic shove
    - Jezz
        - moves to another group of civilians
        - destroys the chains holding them
    - Vincent
        - moves to evil ranger
        - starts telling him his rights
    - Nybarg misses overwhelmed druid
    - dissociated druid
        - moves away
        - Royston sees him and misses him
    - Royston
        - runs to dissociated druid
        - slams him
    - overwhelmed druid
        - runs away
        - infestation Calcine closer to him
    - Calcine
        - moves to overwhelmed druid
        - 3rd lvl flame blade
        - it is barely standing
    - Jezz
        - moves to overwhelmed druid
        - finishes it
        - it is destroyed even trying to do non lethal
    - Royston punches down dissociated druid

Revision #1
Created 2025-03-25 17:46:41 UTC by _Ara0n_
Updated 2025-03-25 17:50:57 UTC by _Ara0n_