Chapter 1: Scions and Newcomers

- session 0 (27/12/2023)
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session 0 (27/12/2023)

- ship
  - not as planned
  - tourist attraction
  - not as planned
  - *fill later meeting*
  - boat goes out
    - *fight scene and script*
      - pretend combat ensues
      - Nybarg runs to the invading pirates and scares them out with the pretend weapon
      - Jezz doesn't bother witha weapon and bonk ppl hard
      - Calcine puts two of them to sleep
      - captain stops the combat
    - this was a bit too much
    - we are put to the side
    - nobles liked it anyway
    - we can either stay in our quarters of mingle with them
    - the three of us pas out after drinking
  - middle of the night
    - room is hotter and more humid than it should
    - it wakes up the party
    - lighting up the fire hair to see better
    - Jezz opens the door
    - fish ppl rifling through the passenger's belongings
    - they turn towards the party
    - *fight script*
      - passegers are wrapped in seaweeds on their beds
      - the sahaguins yell in aquan
      - Jezz rushes in and slashes the first sahaguin
      - sahaguin priestess goes to Jezz and slashes
      - the sahaguin retaliates in a blood frenzy on Jezz
      - the sahaguin coral smasher rifles through the bodies and pulls out a coral necklace and yells at the others
      - the second sahaguin priestess rifles and finds another one
      - Nybarg transforms into his hybrid form and grappls the first priestess
      - Calcine
        - understands that they were yelling "traitors !"
        - blesses the Nybarg, Jezz and herself
      - Jezz finishes up the sahaguin
      - the first sahaguin priestess tries to get rid of the grapple on herself to no avail
      - the second priestess fails a hold person on Calcine

- Nybarg lays on the first priestess he has grappled
- Calcine throws her hair flame to the second priestess that tried to hold her
- Jezz finishes of the first grappled princess and repositions to hit
- the coral smasher attacks Jezz with the warhammer and cracks her
- Nybarg tackles the coral smashers down the stairs to the lower deck and the realm beyond
- Calcine heal back up Jezz a bit
- Jezz runs after the last standing second sahaguin priestess and flurries her
- the last sahaguin priestess fled to the porthole and jumped in the ocean

session 1 (20/01/2024)

Date is 30th Marpenoth 1519

- it's liar's night
- heart and stone cafe
  - run by a young half elf/half tiefling named Aurora
  - Jezz walks in
    - been a month since coming back to waterdeep
    - sees a familiar face
    - it's Aurora

      > “it's been a while ? did your mom know ?

    - Jezz moms knows
    - Jezz orders amareto in coffee
    - Jezz asks if there is deliveries
    - not anymore
    - Aurora mention his son is in the next room with "the spawn of Erodrin"
  - Aurora yells

    > “Vincnt Kenedi LASTNAME *(need it didn't hear it)* where is the jam i ordered two tendays ago ?

    - Royston jokes about it
    - Aurora snaps back and order the both of them to get her the jams she needs for the festival
    - Aurora leaves after giving them a pouch of money for it
    - Vincent and Royston bicker about it
  - Jezz steps in with her breakfast
    - *desc*
      - tall
      - purple skinned Tiefling
      - shoulder length hair
      - horns have piercings and are etched
      - leather pants
      - boot up to the knee
      - jacket
    - bottoms up the coffee

      > “you know i though i heard about a stick in the ass

    - *Royston desc*
        - 6ft2
        - brown hair
        - generic white man look
        - green eyes
        - clean shaved

        > that's an interresting way to start a conversation

    - Royston is eating a dried mango leaning back in his chair
    - *Vincent desc*
        - 6ft1
        - nice red silk jacket with safran embroidery
        - red hair
        - 6 to 8 earrings
        - lots of jewelry
    - Vincent is eating a scone and looking angrily at Royston

        > Jezzy it's been a long time

    - talks about their moms
    - Royston makes a joke
    - Vincent warns him about it
    - Jezz overheard about jam
    - Vincent complains about needing to run around with Royston
    - Jezz don't understand what kept them from doing it
        - Royston porposes to hire someone to do it
        - the rest says no
        - Jezz asks why they need it
        - Vincent points that it's Liars Night and they need it for the family stall
    - Vincent asks Jezz to help him wrangle Royston

        > Jezz you know i moved past my handsome chiseled phase after like 13 ?

        - Royston looks happy about the comment

            > Roy shutup !

- center street
    - small makeshift booth
    - Nybarg is selling
        - *desc*
            - dark grey skin scarred
            - tusk chipped

        - lots of barcelets
        - metal clasps
    - trying to haggle on stuff he mayde
        - 2 for 5sp
        - the elf buys it

            > “ is that a wood pecker ?

        - she asks for a bag
        - Nybarg pack it in a box
    - Nybarg points to Calcine selling jelly
    - Calcine corrects that it's Jam not Jelly
    - customer asks if Nybarg has a shop for more
        - where we are now is lucky
        - usually more in a smaller market
- Duck is looking around
    - disgusted from the sight of the faux hunters (butchers)
    - they did not hunt the meat
    - *desc*
        - 3ft tall
        - harrengon
        - green cloak
        - dagger with a red gem
        - very big feet
        - contemplating if he can eat the oranges
            - likes the oranges Calcine sells
            - closer to feywild ones
- Calcine is stressing about selling her jams
    - sells 2 jars to a customer after tasting
- the group of three arrives
- Royston got attracted to the market in their hunt for jams
- Nybarg advertises the stuff sold in the stall (crafts and jams)
- Jezz sees Nybarg and Calcine
- Vincent comes to the stall
- Vincent buys the rest (all 92 of it and the crates)
- Vincent metions that Calcine might be able to meet someone for more trades
- Vicent is very flirty to no avail
- the whole group needs to relocate the stuff

- road to the Market
    - Nybarg, Calcine and a bear Royston carry stuff
    - Vincent, Duck and Jezz open the way
    - need to be there in 1h30
        - ETA 1h
        - 30 minutes of leeway
    - a parade of children are here

    - Jezz uses her scary mask
    - the kids make way for us
  - assaulted by a group of ~~bandits~~ kids
    - we trade candy for our lives
  - the party chooses to take waterdeep way
    - less packed but longer
    - lose 10 minutes
  - broken scafolding on the way
    - too long to remove it
    - going back in another street
  - drunk people
    - Nybarg mounts on bear Royston and roars
    - people move out of the way
- at the Market
  - the jams are delivered
  - Aurora tastes them

    > “ did you make them ?

    - Aurora likes them and she will talk later with Calcine about them
  - *rent was made !*
  - everyone enjoys the party
    - Duck talks to Aurora
      - tries to redeem Vincent to his mother
      - Aurora sees through
      - Duck mentions that Vincent might be *too* flirty
      - Aurora thinks he isn't improper

        > “ probably picked it up from that spawn of Erodrin

      - Duck note it on a piece of paper and walks away
    - Nybarg placed back his stall
      - he sells 2 more
      - people thought he ment gold ands not silver
      - profit was 10x to 5gp
    - Royston
      - fails to seduce *the one NPC*
    - Jezz
      - tries to use the oportinity too and fails
      - drops a beer on her
      - the NPC gets out of the Market
  - people in blue robe come in
    - chanting in a language no one understand
    - some of the stab themselves and explode into monsters killing people around with blue shard shrapnel

- *fighting script*
  - Jezz runs after the closest one and lays into it
  - Aurora grabs a bread peel
    - snaps it in half

      > “ this will do

    - goes ham on the blue robed individuals
    - Duck blinds two of them with color spray
    - Royston rolls his *6th crit of the session* and finishes the one Jezz attacked
    - Nybarg slams down on one of the blinded ones and kills him
    - Calcine blesses Nybarg, Duck and Vincent who feel their blood pulse in their temples
    - one of the attacks Nybarg
    - one of the tries to flee Aurora but dies trying
    - Jezz ends another one
    - Aurora
      - pulls out a horn and blows into it
      - attacks two others

        > “ save everyone you can

    - Vincent tries to hold one of them for interrogation but they resist
    - Duck casts chromatic orb and kills one
    - Royston iceknifes a group of them
    - Nybarg transforms and runs to more of them
    - Calcine casts burning hands
    - one casts acid arrow on Calcine
    - Jezz misses the one in front
    - Aurora starts escorting people out
    - Vincent tries a crown of madness
    - Duck misses a ray of frost
    - Royston punches one
    - one casts a fog cloud
    - one hits Jezz
    - Nybarg rushes down the one in contact with Royston
    - Calcine burning hand again and takes one down but takes the rest of acid arrow
    - one casts witchbolt on Calcine, it connects and breaks the bless concentration
    - Jezz activates armor of agathys
    - Vincent dissonent whispers one that runs into the fog cloud
    - one hits Jezz and thet get hurt by armor of agathys in retaliation
    - Duck chromatic orbs the one concentrating on the witchbold on Calcine
    - one hits Royston

        - Royston wildshapes into a bear and retaliates killin him
        - Nybarg pounces on one killing him and goes on the next one
        - Calcine put the one concentrating on witchbolt to sleep
        - Jezz runs after one hiding and knocks them unconscious
        - Vince tries a dissonant whisper
        - Duck barely places a trap under the legs of the unconscious one
        - bear Royston claws one
        - Nybarg takes one more down
            - their blood smells weird
        - Calcine heals herself
        - Jezz attacks one and makes him stand down
            - Jezz impeeds him from swalowing a capsule
        - Vincent fails a dissonent whisper
        - Duck realises that the beartrap could be placed on top instead of under and eats a tomato
        - Royston finishes the last conscious one, leaving the asleep one and the incapacitated one
    - Nybarg starts feeling a pull from the sky

session 2 (03/02/2024)

Date is 30th Marpenoth 1519

- at the Market
  - Nybarg starts feeling the pull from the moon
    - Nybarg still has a bit of control and asks Calcine if she has the chains
    - Calcine pulls out the chains
    - Vincent banes him Nybarg
    - Jezz tries to place a basket on Nybarg's head
    - Nybarg tries to bite Nybarg
    - Calcine casts calm emotion
  - Duck asks for details about the trasnformation
    - Nybarg points that he needs to be restrained and brought home
  - Vincent picks up some of the terrorists shards
  - Calcine hogties Nybarg even more
  - Royston transforms into a bear and Nybarg is loaded up on it
  - Duck goes to the last cultist and slit their throat
- road to Calcine's and Nybarg's home
  - Jezz removcs the bag on Nybarg's head
  - the party pass through the least crowded streets
- at Calcine's and Nybarg's
  - Calcine opens up the trapdoor to the basement
    - a deep ladder going do

      > “ it is deep and silent as we need that

    - *desc*
      - down in it there is a second set of manacles tied to the walls and floor tightly
      - in from of it there is a nearly empty wine aging cabinet
    - Nybarg is attached to it and falls in a slumber taking exhaustion
  - Vincent feels the shard move in the bag
    - Jezz asks why Vincent brought the shard home
    - Vincent wants to investigate the shard for information
    - Duck is sold on the idea
    - Duck tries to investigate the shard
      - not from the material plane nor the feywild
      - not sure about the exact origin
      - Duck doesn't wish to keep studying it
    - Jezz proposes to asks Force Grey for more info
  - Calcine comes back up from the basement with a half drinked bottle of wine ***Date is 1st Uktar 1519***

- Duck stays behind and asks questions to Nybarg > Do you have a different name or persona when you transform ? - not really - Nybarg mentions Calcine mentions Calcine attempted a ritual - not enough for his case - ritual was usually performed by stronger casters - Duck asks if he can try something - Nybarg agrees - Duck cuts open his palm and presents it - Duck asks if Nybarg has the urge to attack him - Nybarg doesn't feel it anymore as the moon waned > you are quite a fascinating monster - Duck goes and gets a breakfast
- Roystone goes to his night quarry
- Jezz, Vincent and Calcine go drinking
  - *concequences*
  - Jezz

    > “You wake up in the communal lodge of an esoteric order. The room is full of burned out candles. There is a pen in your hand and a note, but the handwriting isn’t yours. It is a letter to you from a long-dead friend or relative detailing fond memories or talking about how well or poorly you are doing carrying on the family legacy.

    - in north waterdeep
    - hangover is not too strong but there was some poison in it
  - Calcine

    > “You wake up in a sumptuous bed in a beautiful hotel. Along with the room service breakfast of caviar and sparkling wine comes the bill. Pay 2d10 gp or find a way out.

    - Calcine pays up
    - Calcine takes home part of it and arrives home 1h after Nybarg woke up
  - Royston

    > “You wake up in jail, pending charges for a serious crime (Treason, sedition, grand larceny, etc.). You didn’t do it.

    - give his full name: Royston McLaren Cornwallis Sanderson
    - guards arrive
    - they heard a report that Royston was with the terrorist
    - Roystone has one person he can call to vouch for him
    - Roystone tries to get the blue Tiefling but doesn't know the name
    - Roystone also gives on the side the names of Vincent Aressius and Jezz'abel Sat'ann
    - Royston sends the paper bird to Vincent in the end
      - the guards know who Vincent is

        > “this got more complicated...

      - they need to talk to the captain
  - Vincent

    >

> You wake up in your bed. You are 2d6 gp poorer. Within the hour, 300 freshly baked pastries are delivered.

    - not from Aurora's bakery
    - Vincent recieves the summon as a witness for Royston under the charges of terrorism
    - Vincent gets a sending

> “ get your house in the jail, get your frienda and check with your mother

        - Vincent groans and winces
        - Vincent goes to "Calcine and her roommate"'s home
- Calcine's home
    - breakfast is made with stuff brought home
    - Calcine shows the sheets brought home
    - Vincent and Jezz join Duck, Nybarg and Calcine
        - Vincent announce that we have to go to jail as witnesses to bail Royston
        - Vincent hands the paper bird to Jezz

> “ OH FFS !

        - Duck is reluctant to go to the jail
            - Jezz and Vincent try to bribe Duck into coming
            - Jezz presents it as a clown show
            - Duck is in
        - Nybarg and Calcine are coming too
            - Vincent will pay for lunch
            - Vincent will arrange a meeting with his mom, Aurora, for a jam selling deal
    - *fill fashion banter part*
- Castle prison
    - Vincent presents the paper bird
    - Royston is in manacles waving at the party
    - guard captain arrives
        - captain says that Royston came back to the crime scene looking for a blue tiefling girl
        - when asked what he was doing here Royston threw a beer at the guard
        - reenacting his part of the combat
            - jumping on the table
            - growling as like bear
            - but kept his pants on
            - was arrested as terrorist
        - Vincent's mother already gave a statement
        - captain mentions that Duck killed the last living suspect
        - captain mentions that the party took something from the scene

        - there could be a trade for Royston's freedom for the shard
        - Vincent suggests that Duck's gives the shard
            - Duck says he owns it after it was given to him
            - Vincent mentions that Royston could be endebted to Duck
            - Duck asks Royston who confirms that as bros he'd do anything
            - Duck hands over the shard
    - after a few minutes some guards come back with a chest
        - as a thanks for protecting the people and giving the shard
        - they know about Nybarg
            - they were asked to ignore it as a thanks
        - in the chest there are 6 bags of 100gp
    - the party needs to leave a body sample as spell components for scrying and the like
    - the guards know that the group was religiously motivated
        - standard doomsday cult
        - but this time some of their plans worked
        - not focused on a central deity
        - preaching about "The Sundering"
            - they think the spellplague never ended
        - trying to bring out the ultimate end of it
        - they have pamphlet

            > “what if you knew the truth ?

- on the way to Aurora's
    - *fill bloodbook discussion*
    - Nybarg feels a ruffle in his pockets
        - nothing is missing
        - there is a note

            > “What are you doing ? Transforming like that in public. Meet us at the sewer entrance behind the Yawning portal in two nights. If you don't we will solve it for you.

        - Nybarg crumples it back in his pocket
    - Vincent gives 45 pies in his house to Nybarg
- Heart and Stone
    - very busy morning
    - Vincent joins her mother for the rush of work
        - tell his mother that someone is here to apologize

            > “is that you ?

        - it is Royston
        - Aurora asks why he fled the crimescene
        - mention that we had a werewolf situation

            >

> you could have sent a message, this is what triggered your father.

    - Vincent is trying his best but Royston is hard to handle
    - Aurora heard about what Royston did
    - Aurora heard about Vincent buying 300 pastries from another shop
    - Vincent mentions that Calcine is here
        - Aurora wanted to talk to Calcine about that
        - Aurora also sold the sculptures from Nybarg
        - Vincent calls both to the kitchen
- Aurora talk
    - she sold the sculptures for 5gp each
    - a tyotal of 10 for 50gp
    - Nybarg aks about selling in the shop here

> “I was planning on asking you that

    - Aurora turns to Calcine
    - Aurora said that Vincent could and should have paid more for the quality of it
    - Aurora gives Calcine 50gp
    - Aurora wishes to continue buying jams
        - about 300 per month
        - Calcine could do that in a few days
        - an agreement is struck
    - Aurora asks what Duck wants to eat
        - just straight raw carrots
        - carrots are from Vincent's uncle Arsen
    - Aurora asks Roystone to get rid of the prison smell
        - Aurora thanks him for looking after Vincent for once
        - Vincent protests that his father contacted him because of last night

> “he was just stern

        - Vincent badmouths his father and Duck doesn't believe him
- lunch is served

session 3 (17/02/2024)

Date is 1st Uktar 1519

- Hearth and Stone
  - small talk
    - Calcine thanks Vincent about keeping his promise about the Jams
    - it was but courtesy
    - Vincent asks about Blaze and Flint in the Bloodbook
    - they are Calcine's parents
    - Calcine aopoligized for not keepin up with Jezz
    - weather and winter talk
  - Jezz asks about the cult to Vincent
    - Vincent wants to nip it in the bud
    - Nybarg mentions the note he got given
    - people know he transforms
    - he has to be there tomorrow
  - moms are scary, Aurora punch baking break
  - Vincent has 3 sisters
    - 1 older twin
    - 2 youger
  - Calcine is considering to get some more spices
    - Vincent starts to think about where
    - Aurora gives a card with a recommendation
    - Quilvara's Oddities and Apothecary
    - Vincent complains about adress managment in Waterdeep
  - Jezz asks about the gang situation in the city
    - big gangs are very quiet still
    - small gangs pop here and there
    - small gangs stopped being punched by Jezz
    - the codlane crew came back together
  - Aurora asked if Nybarg ate enough
- to the Apothecary
  - Calcine asked Vincent's help as he has his way with words
  - Calcine gave Vincent her pouch to pay
  - the owner is the Blue Tiefling
    - she asks if we know Jezz and Royston
    - Vincent apologizes in their stead
    - Roystone flees the shop
  - Calcine is looking for spices
    - Quilvara has Heward's Spice Pouch
    - Calcine is interested
    - Calcine and Vincent give the card from Aurora

        - Quilvara gives a reduction
    - Duck buys a spell scroll
    - Quilvara asks if Nybarg is here too
        - she was happy about the statue
        - Calcine go get Nybarg
        - Nybarg goes and talks to Quilvara
        - Quilvara asks if it could be possible to make a really large size one
            - plague doctor
            - creepy
            - bird
        - Nybarg has if she has a reference of her commission
        - Quilvara will bring it to him tomorrow
- Jezz blows her money on a fashion shopping spree on the way out
- Vincent takes out a cig
    - Calcine asks for one
    - Calcine puts some orange peels in it for flavor
- Vincent swings by Aurora
    - everything is fine
    - Aurora gives filled flatbreads for the night
- Nybarg goes to the Rathill to get started on materials for the sculpture
- Calcine invites the group for a night of drinking
- on the way back shows the shop of Papa Petrichor
    - earth genasi
    - sells
        - booze
        - cigs
        - good stuff
    - Jezz asks about the thing that got high
        - a ritual drug to contact people
        - like going to a medium by yourself
        - Jezz buys the weirdling tea
- at Calcine's
    - 11 bottles of wine are left
    - Vincent had a 12th one he picked up last time
        - it's the last sweet wine
    - 3 are opened (8 left)
    - enjoying the night
    - drunk people outside home are rowdy
        - the party gets out to meet them
        - Nybarg grabs one a places him back
        - Calcine calms emotion
        - Vincent tries to shoo them to the nearest tavern
        - one of them is insistent to Jezz
            - he doesn't stop
            - Jezz punches him in the mouth
            - the rest of them leaves

- the flatbread is burning because left in the oven during the encounter

session 4 (02/03/2024)

- Royston walks out because he has a date (player out for the session)

Date is 2nd Uktar 1519

- day stuff
  - work stuff
    - Calcine preps the Jams for Aurora
    - Nybarg does some metal bending
    - Jezz brews some stuff
    - none of the do well on it sadly
    - tired from the adrenaline crash of the past days
  - Duck is not feeling well
    - ***REDACTED***
  - Vincent goes buy a hand crossbow and a 100 bolts
  - Vincent and Jezz do some strret performance
    - Jezz does terrible with her instruments
    - Vincent accompanies it well acapella
    - people think it is on purpose and they get 17gp
- Waterdeep seems to be under martial law today
  - everyoneis watched carefullly
  - need to be careful about what is done
  - 3 to 4 GTA stars in the city if there is a crime
- Calcine gives some orange pastries to Nybarg and Vincent
- evening comes
  - Nybarg smells the track to the rendez-vous
  - the party follows him
  - behind the yawning portal
    - sewer entrace with a very peculiar smell
    - it feels like the right one for tonight
  - Jezz creates a mask for the odours
  - it feels like the rats are watching us
  - the party advances into the sewers
    - the tunnels are well kept and lit up
    - Calcine does the fire hair for some light
      - Vincent recognises the cantrip Produce Flame
      - Vincent was surprised by it
      - Jezz is curious about it
      - Duck asks why it feels weird for tieflings to feel weird about it when they don't have cloven hoof
        - tiefling traits discussion
        - one of Vincent sisters has cloven hooves

        - Vincent has 6 fingers
    - Nybarg follows the scent
        - rats are going there too
        - the rest of the party follows behind still in that conversation
    - after a pipe it leads to an open area
        - *desc*
            - signs of life can be heard
                - conversations
                - noises
                - etc
            - looks like a central gathering hub
                - were-creatures
                - changelings
                - all seen with their aspects
            - looks like a robust morning market
            - smells like the rathills to the party
        - a wererat comes to the party

            > “ glad you took notice of what we said d'ja, with d'ja

            - Nybarg came here with us just in case
            - the letter was addressed to Nybarg and not the rest of us
            - we are not their kind
            - the wererats don't like our presence here
            - need to talk to their leaders
            - Jezz answers with a who the fuck are you
                - the wererats repeat that they need to talk to their leader
            - Duck asks if their fur are soft
                - gets ignored
            - the wererat is name Kriter
            - Kriter runs of to seek someone
        - a werewolf come up
            - *desc*
                - older
                - very large
                - white wolf
                - shamanistic robes

                > “ this is a problem...

            - Nybarg apologizes for bringing everyone
            - the werewolf mentions that Nybarg smells feral
            - the werewolf asks if Nybarg can control it
                - it is not the case
            - the werewolf asks if the party is his pack

    - at least Calcine
    - not sure about the rest yet
- the werewolf asks if Nybarg would die for them and vice-versa
    - philosophical discussion
- the werewolf asks the rest of the party if they care for Nybarg
    - Vincent would help Nybarg
        - Nybarg helped people dear to Vincent
        - he would like to repay in kind
    - Duck would help Nybarg

        > “ don't hurt him or i will hurt you

    - Jezz asks for more details before commiting but then says yes
    - Calcine obviously stands with Nybarg
        - don't do more than the menacing to Nybarg or else
        - but you also carry the hope for a progress in the last 5 years
- the werewolf snaps fingers
    - 5 chalices are brought up
    - a trial in the mental realm
    - the party can join Nybarg to help him
    - the party drinks the liquid
        - it burns
        - feels like we are pulled into the sensations of the beast within Nybarg
        - it subsides
        - awaking
        - it's dark for all but Nybarg
        - he is in the basement of the waterdeep home ?
        - *initiative*
            - Nybarg
                - calls in Calcine
                - transform in hybrid from
                - smells 5 other entities in the room
                    - one is Calcine
            - Calcine
                - pitch black room
                - connects to Nybarg with a Crimson Bond
                - starts walking towards Nybarg to find and reasure him
                - is stopped and attacked
                - didn't reach him
            - Nybarg
                - hears Calcine getting hurt
                - tries to find Calcine
                - sees she is fine

    - starts to wake up Vincent
    - turns to the wererats
        - asks to not hurt the party
        - the wererats asks Nybarg to prove himself of being worthy of being a pack leader
- Duck
    - is still in the dark
    - feels people on almost all sides of himself
    - pulls out his dagger
    - create a safe space with rope trick
- Jezz
    - still in the dark
    - feels boxed in but still might be a way to move
    - casts armor of Agathys on herself
    - closes her eyes and try to hear more than see
        - breathing of Nybarg
        - nervous energy of Duck
        - crackeling of Calcines hair
- Calcine
    - the bond was broken with the attacks
    - lights up her hair again
    - now everyone can see
    - casts a shield of fait on Nybarg
- Earnest Wererat
    - attacks Nybarg

> “ you smell wild, learn from us, control it

- Vincent
    - approaches the Earnest Wererat
    - unsetteling words it
    - casts spray of card

> “ you mess with one wolf, you mess with the whole pack

- Jackalwere
    - steps forward

> “ you prove yourself worthy

    - attacks Nybarg
- Nybarg
    - bloats the Earnest Wererat

    - full nelson grapples him
    - commands Jezz to attack it
    - the Earnest Wererat is dead
- Weretiger
    - shifts back into his human form

> “ there are more ways for your blood to do things for you, you are not subbject to this beastial form

    - attacks Nybarg
- Duck chills in the rope trick
- Jezz
    - swings at the Jackalwere
    - takes it down

> “ rely on your friends, focus as a pact, know this is not a curse but a blessing

    - flurry of blows on the weretiger

> “ it's not on you, trust your friends, trust your allies, learn to feed the pact

- Calcine
    - realises it is the basement where Nybarg is kept
    - tries to sleep the other wererat
- Vincent
    - unsettling words on the weretiger
    - hold person on the weretiger

> “ you do well with your strengths bard, i tip my hat to you

- Nybarg
    - lays on the now paralised Weretiger
    - has Vincent act with a dissonent whisper
- Weretiger saves the hold spell
- Duck
    - pokes out of the rope trick
    - casts magic missle at the weretiger
- Jezz lays hard on the weretiger

- Calcine
  - gives Nybarg her silver dagger

    > “I think mom would like it to be put to use onces and hopefully, and not against you

  - Nybarg first hesistate

    > “trust me

  - Nybarg takes it
- Vincent
  - talks the weretiger down
- the were people after a monologue pull the dream vision out
  - Rabbit you knew when to hide
  - Bard you know when to talk
  - Cleric you knew when to support
  - Warrior you knew how to fight
  - Nybarg you surpassed you instinct
  - the cups had blood of the pure blood in them

session 5 (16/03/2024)

date is 2nd Uktar 119DR

- werebeast hideout
  - elder Lycan speaks
    - asks how Nybarg feels
    - Nybarg needs a moment to focus *(player is out)*
    - asks if the rest of the party is ok
      - Royston says yes
      - Calcine says she has even more control over her powers
        - manipulates a blob of blood easily above her hand
        - the werewolf warns her very intently about showing blood powers around
        - looking at him he is old
          - like 600 years old
          - talks from a place of a lot of experience
          - a tip given as someone close to Nybarg
  - Nybarg is feeling the new found control
  - Royston asks for effects from the First Wolf blood that was drinked
    - no adverse effect
    - maybe a boon was left
      - everyone gained a feat at the end of last session
  - elder Lycan asks the party to not talk about what happened here
    - worried about werecreatures being scapegoats for what happened
    - Vincent asks if they saw what happened in the market
      - they have many eyes on the city
      - the terrorist attack was against the city
      - Vincent asks if they saw where the terrorists fled
      - the elder doesn't want to be involved with that
      - the elder goes to consult some other smaller were-kin
      - they might be somewhere between where the fish and the docks meat
  - Calcine asks if she can contact him if she needs couceling for hemocraft
    - he can't
    - warns Calcine again about showing her powers
  - wererats escort the party back out near the Yawnig Portal
- surface near the Yawning Portal
  - it is lively
  - party is considering what to do tonight
    - Royston wants to bar crawl
    - Calcine not up to it
    - Vincent wonders if Vrok is still open
      - it is not
  - passing in fromn of the Yawning Portal

    - a kobold hails the party
        - he is handing flyers for the next event
    - *he knows Jezz*
        - (37 on the ex table)
        - from her mother Lucy ?
            - Jezz was fighting about someone with her mother
        - he asks her to take the flyer
    - the flyer is to an aftershow made by bards
        - they are the Twin Horns
        - Vincent and Jezz know them
        - their parents used to know them
  - the party thinks of going to the event
    - Jezz loks at the paper closer
        - weird markings on the paper
            - Jezz doesn't recognises the hidden bar from it
            - there might be more from this invitation
        - Royston and Duck look at it too
            - nothing weirder is seen
- towards the event in Selûne's Smile
  - Jezz still feels iron in her mouth
    - Calcine proposes her an orange

      > “ where do you even get them ? are they even in season ?

    - Calcine starts eating anotherone
    - she has a producter at home
    - Jezz takes the orange
  - the set list is weird
- at Selûne's Smile
  - door is closed
  - there are Symbols on the door
    - looking like musical notes
    - Vincent starts moving down the street
      - Vincent recognises the music symbols
      - the timing in that music is guidance to a place

        > “ doors down, 1 street up

      - the real place is the Soaring Pegasus
      - between sail street and dock street

        > “ where the fish meets the docks

- Soaring Pegasus
  - empty but open
  - party enters

    - no one is seen inside
    - Vincent says a code word but no one answers
    - Vincent sees a glint somewhere in the room
      - ***REDACTED***
      - Vincent goes in and picks it up
        - it's a coin
        - Vincent asks the party to search for more
          - Royston snags some fresh crisp fries
          - Vincent asks insistently Duck to help
            - Duck negotiates for a favor
        - Royston uses his Lute
          - it sounds weirdly flat
          - like the walls don't reverberate like they should
        - Duck smells ozone and ash
          - like 2 days ago in the Market
          - Duck points it out to the rest
          - the rest of the party has issues smelling it
  - Duck goes down towards the basement
    - party follows
    - Duck looks very driven
      - like he is following a very string smell
    - Duck points a bootleger's door to Jezz
      - with the help of Nybarg and Calcine Jezz manages to open it
      - not enough dust for how stuck it was
    - party goes down the hole
      - every one jumps but Vincent who does it delicatly
      - Vincent feels cold when going down slowly and slightly more gravity
- down the hole
  - the hole above is not anymore
    - Vincent, Jezz and Duck see something close the door
  - Duck has trouble seeing
    - ***REDACTED***
  - Calcine's hair doesn't light as much as it should
    - light up like twice less
  - the atmosphere is very oppressive
  - Duck is panicking a lot
    - slithering sounds can be her

      > “ we need to get out of here ! we are stuck in the shadowfell !

    - Calcine casts Calm emotions
    - Duck calms down
    - Jezz looks around
      - it looks like a copy of the normal stuff
      - all the wood and stone is now bone and obsidian
      - Jezz locates the mirror of the hole

        - 20ft up
        - Jezz create a makshift pile
        - Jezz climbs through it
        - Jezz ends back in the starting location
    - Vincent asks Duck where and how you escape planar magic
        - Duck rambles about it a bit
        - if you don't have the object linked to the portal it is a one way ticket
- blue cristals and shattered obsidian start lighting up the area
    - it smells like sulphur
    - cristals are the same kind used on the attack
    - everywhere starts growling
    - all but the eyes on every one are muted and grey
- going out the door
    - Jezz looks out
        - sees the guardians of Waterdeep stand in Obsidian statues of tyranny
        - Jezz doesn't recognises the place
        - it was what Jezz saw "that night" in a dream
    - everyone feels cold
    - this is not the Waterdeep that the party recognises
    - everything is obsidian and bone
    - Jezz point out something to Calcine
        - we should be able to see the castle from here
        - there is a spire of obsidian wrapped in a blue glowing veiny gem instead
        - flying overhead there is a massive dragon
            - 200 to 300 ft of wingspan
            - obsidian scales
        - Duck recognises the dragon
            - Duck looks very scared
            - starts stuttering a word startin with N
        - the dragon flies a bit closer
            - one of Calcine's memory is being pulled away
            - Calcine's barely resists it and keeps it
    - what should be Castle Waterdeep is a dragon's nest