Out of the manor... (S25 - 08/09/2024)

- mirror world
  - escaping the crumbling tower
    - Baz leads the party to the moving platform
    - the party travel with the disk all the way to where the party found it
      - Baz leaves another coin
      - Quake thanks the disk
  - 5 islands
    - party discusses how to get Emma and Valkyss across
    - party sets up some ropes to descend
      - Baz uses some climbing gear to affix the rope
      - Quake goes down first with sticky hands
      - the end of the rope is about 10ft from the ground
      - Quake secures the rope on the other end with soup and sticky hands
    - Quest takes Emma down flying
    - Herton vortex warps Valkyss down
    - Baz descend on the rope
    - Herton descends on the rope
      - starts slipping off the rope
      - jumps on the island
      - falls 20ft
    - Quest flies up to retrieve the rope
    - Herton picks up Valkyss
    - Quest goes through the portal first
    - Herton and Valkyss go through the portal
- manor
  - the bodies of the berblang that fell into the void are on the side of the tub
  - Quake is fine
  - Quest comes out alone on the other side
  - Emma is not with her
    - Emma did not have her hat anymore
    - Quest will try and fly down with her like the berblang did
  - Quest come back out
    - no luck
    - it gets way too cold down there
    - there is a need to find the hat
  - Quake goes back in the mirror to ask Emma if she remembers about her top hat
  - Quake comes back through
    - inspects the tub for a top hat
    - no luck

    - Emma remembers having the hat when going through before being abducted
    - Quest goes back through to look on the top island
    - everyone comes through as Quest found the hat
    - Valkyss comes back to consciousness
- Emberwood
    - party go to bring Emma back home
    - on the way
        - Baz sees a shadow on the corner of his eye
        - very strangely shaped
        - Baz casts light towards it
        - it is coming from Emma
            - very big, 10ft tall
            - big belly
        - Baz takes the hat off Emma but the shadow remains
        - Quake recognizes the shape
            - it is a bone devil
        - Herton looks through the monocle
            - strong necromantic aura coming from the shadow
            - not Emma
        - Quest tries to blast the shadow to no avail
        - Emma is worried
        - Valkyss hands Emma the kaleidoscope
            - after a moment looking it she falls asleep
        - Valkyss asks his band back from Quest
            - it is used
            - it apparently saved her life
        - Baz will go alone to the parents to tell them the news
    - Crowe's house
        - the parents are still both up
        - they are worried about not seeing their daughter
        - Baz tells them that Emma is back and fine
        - there is just a need of quarantine because of the shadow
        - Tobias asks to stay with the party for the night to see his girl
    - in the inn
        - Tobias asks what is wrong
        - party explains a bit
        - party turns all the lamps on
        - Valkyss tries to go back to his lodging
            - party allows him to stay
            - he gets Paracelsus' olfd bed
        - Baz takes first watch
            - talks with Tobias
            - tells him the full story of what happens
            - both talk about widows and the past
            - Baz apologizes for inciting Emma to adventure in the manor
            - Tobias doesn't blame him
        - Baz looks at his pocket watch at the end of his watch

        - ticking
        - shows 77
        - doesn't stop ticking when Baz takes it off
    - Baz knocks on the twin's door for the next watch
        - Quake wakes up from a lucid dream
    - Quake takes a watch
        - ***REDACTED***
- next morning
    - party house
        - no new corruption
        - Tobias stayed up the whole night
            - wants to be here when Emma wakes up
        - Valkyss does a breakfast for everyone after a morning routine
        - Baz studies Hannah's book for potential solutions
        - Baz asks Tobias if he can crush him some silver
            - Tobias will do it on the house as a thanks for saving Emma
        - Emma wakes up
            - she had a terrible nightmare - the party did not save her
            - her shadow look normal
            - Valkyss serves her breakfast
                - cereals and chocolate
                - Emma asks who he is
                - both exchange presentations
                - Valkyss pays for a tour of the town
            - Emma doesn't remember anything about yesterday
        - Tobias takes Emma home
            - Valkyss asks when can the tour guide stuff can be done
            - Emma says today
            - Tobias asks for a rain check on that
        - Baz burns the hypnotic lillies in the fire
        - Quake starts learning the purge contamination
            - Quest helps on it
            - that first day is rough
            - the table has a hole now
            - party covered it with a cloth
    - Baz goes shopping
        - Valkyss accompanies him
        - sell the delerium
            - Baz sells Armin
                - 4 shards
                - 8 fragments
                - asks for 2200gp
                - Valkyss feels that he can do more
                    - negiotiates
                    - 2500gp
                    - Baz takes the offer
        - buying at Aldor's

        - the interior of the caravan is bigger
        - Baz thinks Aldor is santa
        - Baz buys Valkyss the googles of night
        - all the potions in stock
            - 10 normal
            - 4 greater
            - 1 superior
        - Baz goes in the backroom to discuss about Emma's wish list and comes out happy
        - exiting that caravan there is a bit of white ash
        - Valkyss thanks Baz for the googles
    - Baz buys a lot of decorations for wintercrest
- back in the house
    - Baz hands the party potions
    - Baz tells the party about Aldor being papa Wintercrest
- training for the next 5 days
    - twins research the purge contamination spell
        - needs 60
        - takes the whole 5 days
    - Baz trains for expert bowyers
        - needs 90
        - practice making the weapon
        - practice using the weapon
        - missing 3
    - Valkyss learns fighting initiate - interception
        - needs 80
        - manages to do it
    - Quest goes for Warcaster once the spell is finished
        - needs 105
    - Quake starts on slasher once the spell is finished
        - needs 90
    - party is able to be purged thanks to the rituals of Baz making holy water
    - second day
        - Quake talks to the others
        - the mask might allow to Quake to go in Emma's dreams
        - Emma is seeing the bone devil in her dreams and mirrors
- more days losing the exhaustion
    - Baz finishes training expert bowyer
    - Valkyss helps Quest train Warcaster
    - Valkyss helps Quake train Slasher
- *wintercrest time*
    - Baz uses thaumaturgy to do sleigh bell noises
    - there are packages under the tree for everyone
    - Valkyss gives on to Baz
    - Quake
        - simple polished stone ring
        - skin tone changes to match the surrounding

        - advantage on stealth checks
    - Quest
        - small jar with a cream
        - balm that heals and allows to spend hit dice
    - Valkyss
        - large box (about 1ftx1ft)
        - a lot of padding inside
        - there are 2 boots inside
        - 1/lr double jump distance and only costs 10ft
        - *it stacks with the subclass*
            - no ki
                - 56ft long jump
                - 20ft high jump
            - ki
                - 84ft long jump
                - 30ft high jump
    - Baz
        - Valkyss' present
            - a small painting
            - Baz, Herton, Quake and Quest
            - having a good time around a campfie
        - papa wintercrest
            - toy chest
            - small figurines inside
            - they project an illusion
            - like a deck of illusion

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