A new partnership (S16 - 23/06/2024)

- Spoke Smithy
  - *fighting script*
    - Baz
      - asks Herton what is going on
      - the warp witch is the one answering
      - Baz steals Herton's spell casing focus
      - moves away from Herton who misses the opportunity attack
    - Paracelsus
      - shocking grasp Herton
      - asks everyone to bring him down non lethaly and get ready for the witch
    - Quest misses Herton with a dagger
    - Herton
      - still possessed
      - runs out of sight outside
    - Quake
      - Lump still sees Herton
      - dashes all the way to Herton
    - Warp witch
      - doesn't recharge
      - Herton saves the mutate host
    - Baz
      - kitty cat dashes towards Herton
      - knocks Herton to 0hp
      - the warp witch comes out of Herton's mouth
      - the warp witch sees in this world now
    - Paracelsus
      - dashes to see Herton
      - sees the witch
      - points it to the rest
    - Gertrude waits in case of more
    - Quest
      - moves closer
      - eldritch blasts the warp witch
    - Quake chilly slaps the warp witch but no damage (necrotic)
    - warp witch
      - doesn't recharge
      - wails but everyone saves
      - flies away after an attack of opportunity from Baz
    - Baz

        - asks Quake to protect Herton
        - runs after the warp witch
        - finishes the warp witch with the rapier
- Herton is dragged with to the camp
- Paracelsus feeds him a healing potion and an Ethereal Transfusion
- Paracelsus asks where Baz left the warp witch and goes towards it
    - soft flickering flame from a lantern on the floor
    - it feels very cold the closer his hand is
    - *fill tongue scene*
    - tries to pry some barricade to use to transport the lantern
    - Mordekai sees him and asks what he is doing
        - Paracelsus mentions he is trying to move the lantern but he doesn't have tools like tongues for it
        - Mordekai mentions that we are in a forge and it has tongues
        - Paracelsus asks for some
        - Fred, the drunk dwarf, hands him some
    - as the lantern is moved it casts no shadow
    - Paracelsus starts analyzing it
        - it appears as if it is seeing in the ethereal plane

> **Spectral lantern** can reveal ethereal plane and uncover hidden glyphs dial on to that can be tuned between ethereal, normal and off with a bonus action when ethereal it doesn't act in the normal world

- Herton heal a bit more with another healing potion
- Lump is toying around with a crossbow half-drunk
- Gertrude gets all the dwarves back to work and starts to work on a new cannon to replace the exploded one
- short rest is had
    - Paracelsus shows his new fancy lantern
    - Lump goes in and out of the reach of Herton's detection
    - Herton realises he has a needle mark on his thigh

> oh this is hell

- Baz explores a bit
    - glimpses of ratlings around
    - sounds of something large being moved in a building
    - they are tearing at the corpses of the husks and hulks
    - some shards of delerium are taken too
    - they are not aggressive
- Paracelsus studies some of the corpses
    - Hulk
        - CON 16
        - no vulnerabilities

    - Husks
        - CON 10
        - no vulnerabilities
    - Dregs
        - no resistances
        - no immunities
    - Gertrude finds Paracelsus very weird for doing that
- sun goes up
    - 2 figures can be seen approaching
        - the dwarves seem happy to see them
        - it is Reginald and Elouise
    - they say hello to all the miners before going in the camp
        - Elouise casts cure wounds to Fred
    - Reginald asks if they were any losses
        - no peoples
        - a cannon was dinged
    - Reginald and Elouise praise the party for what they did despite being "surface dwellers"
    - Herton mentions that this is a proof of the strenght of the potential deal with the Amethyst Academy
        - Gertrude also tells the party they earned her respects
        - the dwarves agree to sign the paper for the partnership
    - the note was mentioned
        - Reginald is happy it worked
        - Paracelsus asks how we can communicate appart from him doing sending
        - Reginald hand a modified sending stone
            - it works albeit the city jamming
            - stuff like teleportation or sending works well only for shorter distances
    - the Dwarves invite the party in the office to sign the papers
        - they move off the table Mordekai's experiments
            - Paracelsus looks if he started to look at the needle
                - not yet
            - Mordekai mentions he saw Paracelsus interrested in the cannons
            - yes but too big and impractical
            - Mordekai offers to sell at a fair price stuff that goes boom
            - Paracelsus mentions it is more the poison knowledge exchange he is interested in
            - Mordekai will look at Paracelsus' craftmanship before
        - the papers are signed and firm handshakes are given
        - Mordekai thanks the party and mentions that a dwarve's trust is as strong as their steel
    - Baz is sleeping outside
    - Reginald and Quake
        - some exchanges about maybe helping for a fancy eyepatch
        - Mordekai mentions it can be done for a price
- party departs with the objective of going to Eckerman Mill through the herbalism shop

- towards the herbalism shop

- there is a purple glow from a building window
  - *desc*
    - it is a former tavern
    - a big shard is embedded in the wall
    - the bar is sturdy
    - shattered bottles around
    - a table has a fresh bouquet of purple flowers in a vase
    - a single intact purple barstool
    - a heavy purple chest in a corner
  - Quake tries to pull the cristal with mage hand
    - it is stuck into the wall
    - the hand is stuck to it
    - Quake unsummons the hand
  - Quest tries to dislodge it with an eldritch blast
  - it was a mimic
  - *fighting script*
    - Baz
      - shoots tiny mimic
      - jumps on the bar
    - Herton holds his axe at the ready
    - virginial mimic
      - was the vase of puple flowers
      - misses Baz with a pseudopod
    - Quest eldritch blasts tiny mimic
    - sexy mimic
      - was the barstool
      - pseudo pods and grapples Baz
    - Quake
      - attacks the purple chest
      - is was curt mimic
    - Paracelsus
      - goes to the window
      - blows a powder towards sexy, virginal and curt mimic
      - only sexy saves
      - the rest are diseased because of pestilence
    - tiny mimic stumbles towards Baz
    - Baz finishes tiny mimic
    - curt mimic
      - diseased
      - dashes towards Quake
    - Herton
      - engages virginal mimic
      - booming blades virginal mimic
    - virginal mimic
      - is diseased
      - attacks Herton who shields
    - Quest

        - gets away from the diseased curt mimic
        - blasts it away 20ft with eldritch blast
      - sexy mimic bites Baz
      - Quake slaps curt mimic
      - Paracelsus bacterial barrage sexy mimic as it is diseased
      - Baz
        - steady aims
        - crits sexy mimic
        - wails from the grave virginal mimic
      - curt mimic
        - fails against the disease again
        - move to Herton
        - misses with the pseudopod
      - Herton booming blades to death curt mimic
      - virginal mimic
        - fails against the disease
        - misses Herton with a pseudopod
      - Quest blasts to death sexy and virginal mimics
    - Paracelsus starts to investigate the dead mimics
      - no resistances
      - immune to acid and prone
    - Quake tries to look if there is anything salvageable here
      - nothing of note
- Herbalism shop
  - everyone enters
  - separated into 2 groups
    - Paracelsus and Herton are at A
      - Paracelsus looks through the lantern and see the other group while they are at B in the shop
      - Paracelsus will take notes of the tries
    - Baz, Quake and Quest are at B
      - if going all together it did not happen
      - after a few tries Quest manages to go though when going alone
      - Quake and Baz are still trying but to no avail
    - when holding hands it never worked
    - hard to predict when going alone
    - each time they entered and left the they became feinter in the ethereal view
      - it was try based not time based
      - not everyone had the same brightness
      - they need to no longer glow to be able to retry ?
- towards Eckerman Mill
  - Baz sees a vision from his youth
    - he is a 10 year old
    - a much cuter kitten fur
    - looking wet under the rain
    - ducking into a hopefully abandoned house
    - cold and shivering

    - the rest of the party only see adult Baz reacting to a vision
        - party asks if he is ok
        - Baz is for now locked into the vision
        - after a while Baz comes back to his senses and explains he had an old memory
- Eckerman Mill
    - *end of the session*

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