

session 29 (26/02/2023)

- treasure site
 - long hall
 - *back in the combat*
 - Lucy gives the dagger of Venom to James so he can damage the Helmed Horrors
 - Figuel becomes a giant snake
 - James is affraid of snake-guel
 - the hippogriph wakes up and goes in
 - attacks snake-guel
 - party manages to lure it out of the room with the plum
 - it is now friendly for 24h
 - ancient elf temple
 - the statues are only 100yo
 - doesn't line up
 - right side wall seem to have a secret door
 - most likely an exit passage
 - left door
 - patterns on the floor are similar to the ones in Ank'harel palace
 - androsphinx mural
 - smashed pottery on the sides and some intact
 - natural pass of time
 - pre calamity
 - contains primitive stone-mason tools
 - James places 5 small one in Luggage
 - 3 cercophagus in the room
 - important ppl
 - Lucy takes notes of the room and do some quick sketches
 - top room
 - lit with overhead mirror
 - Gynosphynx in the center

“ let us talk

- gold ornaments on her

“ Seekest thou wealth or power, Or knowledge of the desert's flower? The allure of gold, the shine of brass Answer now for thy trespass.

- knowledge

what means everything to you and nothing to me ?

- o our lives

“ Always present, ever-sought. Always hunted, never caught. While we are waiting, it reveals our lives. Something for which, man constantly strives.

- o time (*wrong it was future*)
- o Gynosphynx casts foresight on herself and swipes at Lucy
- o Quiwynn retaliates with Sizlifeth
- o Figuel polymorphs the Gynosphynx into a cat
- o after a while polymorph is out

“ I pass before the sun, yet I make no shadow. What am I ?

- o wind
- o Gynosphynx casts greater invisibility

“ answer one more correctly and you shall pass

- o some more combat

“ I grow as I eat, but die when I drink, what am I?

- o Fire

“ By solving my riddles, you've shown your worth, A tomb of knowledge to unearth. The path ahead leads to riches untold, But greed and excess must be controlled. For in this place of ancient might, The owner watches day and night. So take just what you need, no more, Or face their judgment as before. And if in doubt, look to the glass, Reflecting truth and a path to pass.

- o a passage on the side opens
- o secret room passage
 - o well in the center
 - o dripping water
 - o can't see the bottom
 - o Cali adds water to the well
 - o nothing floating in it
 - o Cali goes in the well
 - o small pouch at the bottom
 - o 10pp
 - o corridor to the top

- going into a cavern
- copper glint in the cavern
 - 900cp pile
 - leave some additional copper in
- light on the left side of the cavern
 - corridor with 2 giant scorpions in
 - the scorpions patrol towards the party and hear James
 - *fight in the cavern*
 - the stinger hurts a lot
 - Quiwynn 50cal.
 - Figuel poisons himself while trying to harvest the stingers
 - same stonework as before with painted murals
 - pristine floors, no dust
 - better decoration
 - first door
 - *nat 1 on checking traps*
 - well decorated room
 - fountain
 - pipe
 - golden cushions
 - fresh fruits
 - not older that 3 days
 - the figs are not natives from the region
 - mural of battling forces
 - armies of elves
 - Gruumsh and Corellon
 - moment where Gruumsh became one eyed
 - icor of Gruumsh wound corrupting the elves into orcs
 - orcs wandering through the jungles to a magnificent city
 - Lucy supposes it might be Cael Morrow
 - second door
 - *nat 1 one checking traps*
 - stone carcofagus
 - third door
 - stone carcofus
 - fourth door
 - *nat 1 on checking if locked*
 - stone altar
 - end wall
 - has a lever
 - looks like it's leading back to the 3 carcophagus room
- light on the right side of the cavern
 - James sees piles of gold
 - *stopped here for the session*
- corridor going down
 - circular holes in the walls
 - *not explored yet*

Revision #1

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