# session 21 (04/12/2022)

- downtime activities
  - Cali with James' help want to decurse some items
    - James uses his contacts to try to carouse to get some info about decursers
    - Xot a former classmate of James in archeology, now doing a PhD in cursed items
      - male goliath
      - not his first rodeo with cursed items
      - Lymmle Wist is his superior
    - staff
      - will study later
      - he'll try to do his best to fix it
      - managed to mostly fix it, rebound DC is lowered to 10 and is now save for all
    - Rocky
      - examines the stone
      - red lines in it
      - ruidium seems to permeate it
      - can't do much for it
  - Lucy learn a bit towards "Eldritch Adept: Eldritch Sight"
    - power doesn't seem to work like standard stuff
    - power might come from some of these dreams (see red vines)
    - push the body beyond limits to exploit it
    - need to do some experiments to use them better
      - feel the crimson vein in her arm
      - trying to reach out to it (CHA save)
        - manage to pull the thread and link mind with the red vein
        - push pass maddened thoughs and static noise
        - vein pulses
        - using the vein Lucy can detect magic as if looking through it
    - Lucy can now cast detect magic at will with a successful CHA save
      - exhaustion and red rash (which stays) on a fail
      - DC unknown and can varie depending on Lucy's current state of mind
    - the vein now stays visible at all times
  - Figuel wants to learn brewing
    - learns about brewing
    - other sellers in the market aren't happy about the newcomer
    - learns the brewing for Sandkheg's Hide, an extremely intoxicating beverage
      - we need to drink some to test !
  - Cali learn to move better in combat (mobile)
    - starts training for it 27/30 progress
  - Quiwynn learns close up fighting with James
    - manages to get "Fighting Initiate: Close Quarter Shooter (UA)"
  - James language studies about abyssal with Quiwynn

    - manages to learned Abyssal
- Lucy shows her detect magic
    - fails and get exhaustion and rash
    - vein is visible, pulsing and moving and not fading
    - Lucy "magnetically" attracts ruidium
- night stuff still happens to Lucy and Rocky
    - Lucy is still being very heavy
    - she no longer bothers placing the rod above her anymore
- one week later
    - Question contacts Cali with some news through the sending stones
        - Question's superior wants to meet with the party
        - if we talk more about Bazzoxan, we might have some more answers about Cael Morrow
        - Cobalt Soul might seek some helps about cultists
        - "we did not hear that from her"
    - Question picks the party in a carriage

        > “have you seen the guided district befiore ?

        - to the Guided District
            - *desc*
                - 200ft high structures surrounding the district
                - crossing of xxx
                - necropolis with the deeds of the dead shown, in light of bronze brazier
                - ornamental area of the city
                - lots of shrines and temples
                - minarets and guilded spires
                - even vagabonds (which are rare) seem well fed and dressed
                - guards patrol all the district
        - arrived in the Blessing Well ?
            - individual near the well strapping on a harness
            - someone medidates at the bottom of the well
            - iot seems to be a coveted spot for meditation
        - Quiwynn shows the city around to Rocky
        - Questions brings the party to the temple of the mentor
            - 2 hand of ord guards blocking a 20 legged chest from entering the building
                - Cali tries to make it sit and pets it
                - *it likes the screeches*
                - is let inside after some talk
                - flees in after Cali tries to open it
            - inside
                - lots of librarians
                - lots of books
                - Luggage is behind a pillar near a red robed wizard
                    - dwendalian accent
                    - owner of the luggage

        - bought it in a dwendalian city of mages
        - name is Laurin Ophidas
        - male human
- 2nd floor
    - stairs lead to the higher ranked members of the Cobalt Soul
    - Question knocks on the door

        > “ show them in

    - Iwo Zalare
        - half orc
        - middle aged man
        - one of the tusks has a tusk ring
    - Question's immediate superior
    - *Iwo's talk*
        - we present ourselves
        - explain a bit of what we saw inside
        - Lucy gives the story of how Korthya Alzar might have died
        - Iwo asks if Question was a good leader
            - short answer yes
            - she made the right descisions about not rushing in again
            - her theories were also on point about the mythic resurgence apparently
        - need help with Laurin Ophidas
            - might be part of the cult of zahir ?
            - find out more about him and what he is doing here
            - deal with him the best way possible
            - discreetly
- Laurin Ophidas is leaving
    - Ophidas mistreats Luggage
        - Figuel is pissed
        - Figuel runs after Ophidas
        - the rest of the party doesn't notice until too late
    - Luggage scene
        - *fill it later*
        - Cali stuns Luggage for 2 turns
        - Lucy locks the maw open with the rod
        - Quiwynn and Cali search Luggage for stuff
            - dwendalian coins
            - papers
                - Lucy copies the paper on one of her notebooks
                    - note to self buy some more supplies
                    - i think she is nearing the end of her notebook
                    - *and a new fancy pen could be nice !*

                        >

> Knock-Knock.
> The 3 Upright men are leaving the boarding school and are barrow men towards a hearty choke. You have our Earnest respect for the supplies, drag will happen in Suncut Bazaar so stay away. You will be welcome as if a made man for this. New stop hole abbey will be under the ridge.
> Bene darkmans
> Ninia

- it's thieve can't

> Hi,
> The 3 Gang leaders are leaving the prison and are on there way via prisoner transport towards the hangmans noose. You have our promise to pay you for the supplies. We will be following the cart and ambush in Suncut Bazaar, Civilians likely to be caught in crossfire so stay away. Gang will protect you like one of there own for assisting them. New hideout will be under the ridge.
> Good night,
> Ninia.

    - flasks
        - alchemy kit
        - also some of them are full
    - rod is unclicked
    - stun fades
    - fast enough for no one to notice what really happens
    - Luggage run to Lucy and mauls her
        - *it hurts a lot*
        - thankfully uncanny dodge is a thing
        - necklace saves her from being grappled into Luggage's maw after the bite
    - Luggage runs out
- papers are shown to Iwo
    - we will do our best to try and prevent the ambush tomorrow

- the party realises Figuel went rogue without any way to know where he is

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