

# session 14 (25/09/2022)

- at the inn
  - the night
    - Quiwynn feels the stone in her pocket rising up
      - wakes Cali
      - stone hovers out of the pocket in front of Quiwynn
      - not sure about what to think of it, Quiwynn takes a tour of the inn
      - she goes and wakes up James
      - James has a similar dream as of the other night
        - flies getting on his nerves
      - James flips through his book to learn more
      - Cali tries to speak to the rock
        - to no avail
    - *Lucy is floating **again***
      - Quiwynn tries to lower her
      - dream time
        - **REDACTED**
    - Lucy's bag was moved
      - everything is still in it, albeit not the same place
  - breakfast time
    - quite full of a room
    - necklace talk
      - Lucy takes back from Quiwynn the necklace
      - Lucy tells the rest that the items, apart from the necklace, can be kept and no one will claim them
    - whip can stay with James
    - Rocky now has googly eyes
- business in town
  - estate
    - Lucy and Quiwynn takes what they left in the mansion
      - neckalce of health
        - Quiwynn equips it
      - money
        - 20pp 140gp
      - withered staff
        - staff of decay
        - for Cali
  - Prolix and the whip
    - James tries to give the whip to him
    - welp it's cursed
      - *who would have guessed*
    - guess there goes another "artwork" by Lucy

- name is "Whippy"
- Alcyon garden
  - Figuel passes time with Alcyon
    - plant growth cast over 8 hours
- back at the inn
  - talk to Question
    - tell her we are going in
    - she is worried about us
    - Lucy informs her that the rest of her expedition went in
    - Question doesn't like the sound of it
    - Lucy promises we'll do what we can
    - Question tells that Mighty 5 already went in yesterday
    - they are with Aloysia Telfan
  - Figuels pay too much for food again
- Betrayers Rise doors
  - heading out of the city
  - stucture built in the mountains behind Bazzoxan
    - staricase
    - omniuous and beautiful
    - carved with lifelike nightmare stuff
    - gate of onyx with copper and silver
    - looming sense of dread
  - Talmar
    - guarding the passage with another guard
    - show the permission from the Taskhand
    - we can go through
  - doors open
    - 2 gloomstalkers rush through the door
      - *gloomstalker 2, screeching boogaloo*
        - Mostly Quiwynn, and only a bit from Lucy for damage
          - *we have some limits when it comes to ranges attacks*
        - Quiwynn grabbed a first time
        - she kills it while held and drops
          - James was under the gloomstalker and gets burried under the corpse
        - second one hides
        - Lucy finds it with detect thoughts
        - it's not happy about it
        - it tries to grab Lucy but can't get a hold of her
          - thanks to the necklace
        - it goes after Quiwynn
        - it manages to get Quiwynn 160ft above the ground with one of the spikes of the door directly under her
        - Quiwynn kills it while in that position
        - Quiwynn is dropped, falls and impales herself on the spike
        - Quiwynn if 20ft up, unconscious and bleeding out profusely
      - paramedic time

- mechanics
    - every turn Quiwynn takes 2d4 damage
    - on failed rescue attempts Quiwynn takes damage
  - Cali runs to the base
  - Lucy parkours up, drops a potion to Quiwynn before falling 20ft to the ground
  - Figuels activates aura of vitality to support the effort
  - Quiwynn tries to remove herself from there but fails
  - Cali goes up and tries a first time to remove but it fails
  - Lucy goes up and get ready to help secure progress with the immovable rod
  - Quiwynn downs another potion
  - Cali manages to remove Quiwynn in one go
  - Quiwynn flops to the ground
  - Figuel heals Quiwynn with the rest of the aura of vitality
    - Quiwynn now has a scar where she got pierced through
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Revision #1

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