

# session 10 (28/08/2022)

- FAFO time
  - cart inventory
    - Tankard (2 cp)
    - Colored Chalks, 10 pack (1 sp)
      - Lucy took it
    - Insulated flask (2 sp)
    - Shovel (2gp)
    - Mess Kit (2 sp)
    - Blanket (5 sp)
    - Bedroll (1gp)
      - Lucy replaced her ruined one
    - Bag of 1000 bearings (1gp)
    - Grappling hook (2gp)
    - Clothes, Fine (15 gp)
      - Drow formal banquet style, mondain
    - Antitoxin (50 gp)
    - Rope, hemp (50 ft.) (1 gp)
    - Spear (1 gp)
    - Tent, 1 person (2 gp)
    - Mirror, small steel (10 gp)
    - Tent, 6 person (20 gp)
    - Arcanaloth's Music Box (25 gp)
    - 2x Basic Healing Potion (25gp)
      - Lucy took one
    - Hollow gilded acorn (200gp)
      - Figuel took it
  - puzzle box time
    - bigger than the outside
    - inside a set of dark obsidian panels
      - 1ft long
      - ornate
      - they have slots to fit together
        - spiked crown of giant proportion with curved horns
          - when looking from above it there is a hole 3ft hole
          - 50ft down there is a room
            - chicked with Lucy's coin of delving
          - large stone 30ft x 30ft room with puddle and side stairs
            - *need confirmation*
          - when it is removed from the ground the connection is severed, cutting what ever was going though, tested with a string
          - doesn't matter where in the ground it is we see the same

- curved horn crown is a symbol of asmodeus, looks like ours but horns are reversed
- Prolix wants in
  - 200gp if we help him with his quest and keep out the bitch ?
  - *need confirmation*
- of to old Tenaryn Mirimm
  - on the street
    - red haired lady wobble won the street with a tankard
    - Tess Erandan
    - muttering about something, "i'm gonna die"
    - asks if we can save her from the demons
      - Draegloth and Armanites
  - arrived there
    - description
      - large 2 story manor with stone wall
      - nicer than a lot of buildings
      - scars of the city's struggle on the house
    - dead aurora watch
      - no light inside
      - dissemboweld like by demons
    - inside
      - framed portraits of goblins and drows in uniform
        - one of them is Skysybil Abrianna Mirimm and another is Durth Mirimm
        - names of previous incarnations of the Mirimm family
          - one of them is a young 10 version of Irvan Wastewalker as Irvan Mirimm
            - was consecuted
            - former life as a bugbear
            - *so you are telling me he is high in the den I work for ?!*
    - room with the dead guard
      - hand extended toward books
        - texts on the Betrayer gods
        - talks about the umbra gates
          - constantly changing tunnels
          - the gates of Betrayer's Rise
      - nothing of note on him
      - died of claw strike, few hours old
    - sitting room
      - RàS
      - it looks cozy
    - dinning room
      - table
      - moldy uneaten food
      - cobalt soul research papers
        - went to betrayers rise
        - found a lost shrine to avandra
    - hallway

- snuffs light
- going through makes you WIS save
  - fail makes you go to the starts
- storage closet
  - old some misc stuff inside
- room at the end of it
  - 2 pointing hooded statues
  - display cases
    - black and gold whip with a red fine handle, recovered from a cultist
      - James tries to shatter the case
        - doesn't shatter
        - statues pivot towards him and laser burn him
    - small smashed one
      - Adamantine mace of Orgosh the Devoted, may his soul at last be at rest
    - big smashed one
      - Large Broken Case: carved bone statue of a gloomstalker, a jet stone shot through with red crystal, and a dark steel and carnelian spider with a body in the shape of a skull
      - missing placard, it fell down
      - Signet of the Children of Malice, worn by a drider servant of the Spider Queen defeated in the eternal tunnels
      - Quiwynn tries to steal one item
        - statues shoot her
        - she keeps it
        - they animate
        - *combat script*
          - 2 statues animate and try to defend the contents of the room
          - only Cali seem to have an effect on them
          - Lucy sits this one out
          - James takes the whip anyway
  - small smashed one 2
    - dull goggles
  - small case
    - Dust of Disappearance given to me by Jiri Dwendalos, who sacrificed herself to allow the rest of our original party to escape the untimely opening of the rift
  - another case
    - Recovered by Mariet Tasithar, last survivor of the Irien Expedition of 824
  - case
    - Necklace found on a corpse on the second level
  - last large display case
    - staff of withered and twisted wood
    - My old staff, now twisted by the magicks of the darkness beneath the Umbra Gates

- Lucy don't take keen of them trying to steal from the cases
    - Quiwynn argues about trying to save the items not stealing them
    - Lucy is not buying it and hold her accountable of her words and wont cover her
  - kitchen room
    - unused for like a week
    - another dead guard
      - died the same death
      - is facing the door
  - going upstairs
    - rows of generational portraits staring at the party
  - right side room
    - hearing noises
      - other side of the wall
    - series of boxes, storage room
  - big room
    - lamp lit on the desk
    - parchments and notes
      - intricate designs on them
    - 3 standing bookcases
    - splattered workbenches
    - pool of dried blood
    - drow looking humanoid skittering along the wall
      - lands near Lucy
      - uncanny movements, exorcist style
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