

Chapter 2: Road to Bazzoxan

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session 4 (10/07/2022)

- cart-wreck on the side of the road
 - erratic steering would be the cause
 - 3 corpses
 - 3 lights inside the cart
 - will-o'-wisps
 - combat
 - Lucy gets downed again as they swarm her
 - Figuel save with a clutch healing spirit
 - they gather around Lucy, leaving a charm of heroism
 - chest
 - transmutation aura
 - small bag of coins
 - potion
 - Lucy takes the content
 - from the Tasithar tailors
 - family of the rude clerk, Rolen Tasithar
 - Reena Tasithar his twin sister is part of the cadavers
 - animal messenger to him
 - has attached a letter from Lucy explaining the situation with a ps really sorry for you loss (signed and signet ring wax seal)
- Moorbounder Mayhem
 - tiefling saddled on a Moorbounder surrounded by 2 more hanging on for dear life
 - asks for help
 - Figuel casts animal friendship on one of the two, it is now named Banoffee
 - punches and psychic later the other one is down
 - Tiefling is called Justice
 - tamed Moorbounder is called Rice Pudding
 - saw the Mighty 5 a day ago on the road
 - got separated from the caravan
 - going towards the Emerald loop
- set camp under Ruidus
 - Ezra, Lucy and Cali spar a bit
 - Figuel finds a Yuyo
 - small talk about Ruidus
 - Lucy shares her knowledge of the moon
 - also named Moon of Ill Omen
- Enwhi notices the 2 colors of Lucy's eyes
 - left blue
 - right an uncanny gold
- ruin campfire
 - day old traces

- might be the Mighty 5
- Figuel notices Ruidus is full in the morning
 - noises from where Lucy is sleeping
 - some kind if fit in her sleep ?
 - her sleeping bag raises fom the floor with her inside
 - Figuel jump on her to place her back down
 - nightmare stuff
 - crimson dust falling off her when she wakes up
 - marks the dream on the notebook
 - red vine creeping up inside of her arm, becoming a crimson vein
- party asks her as there is a lot of connections in that way
 - Lucy is Ruidusborn
 - seemed defensive after sharing that

session 5 (24/07/2022)

- morning talk
 - lucy talk more about whispers and being unlucky unlucky
 - figuel small girl
 - *desc of the girl*
 - imaginary friend
 - someone tried to get enwhi's attention
 - aquiantance of the knight of the vision
 - first time with the amulet
 - strange feeling
 - Curse of the Bloodmoon
 - offkilter
 - a bit groggy
 - disadvantage on skill checks and saving throws
 - Lucy can't willingly reproduce the floating
- Feast for the Eyes
 - 3 Mamoths
 - 2 big, 1 small
 - a Gloomstalker picks up the baby
 - combat patterns
 - screech attack
 - recharge 5-6
 - save or paralyzed until your next turn ends
 - spawns skeletons
 - snatches ppl to drop them later
 - radiant is effective
 - beware chance of dropping what it snatched
 - drops it as it's too heavy
 - perches itself to find a new prey
 - creature of the Shadowfell
 - used to be mounts in ancient times
 - heading for us, combat time
 - Figuel turns into Banoffee
 - screech paralyzes everyone but Enwhi
 - skeletons pops up in front of Lucy
 - Cali destroys the skeletons easily
 - Figuel likes being dropped
 - claw and teeth are exuding necrotic energy (could be used in daggers and such)
 - Figuel harvests 2 of the gloomstalker claws that can be fitted into blades
 - shroud around the Gloomstalker could be arvested and is the source of it's teleportation

- get some of the dust of his skin that is making the shroud (2 uses), might be connected to its teleport
- night time
 - Figuel finds grove to sleep
 - Ruidus energy feels off the chart
 - everyone glows
 - Figuel cooked glowy mushrooms and everyone now glows
 - caravan loot
 - purse with 50gp
 - potion of hill giant strength
 - Nightmare night, but no specific stuff just bad night sleep
- next day
 - Moon is no longer full
 - uneventful morning
 - afternoon find a battlefield against a demon ape
 - armor is familiar from Lucy's father side
 - demon is an Udak
 - ape like demon
 - black pool is his ichor (don't touch it)
 - everyone sneaks closer
 - first above 30 roll of the campaign ! (32 stealth from Lucy)
 - Lucy recognises the deads as waste walkers
 - their flesh are bitten and ripped to the sides
 - "bird of prey" circling in the air
 - it was a Roc, thank god we bailed on time
 - let's not poke the hornets nest
 - horse marks on the way out
 - 2 horses on the last day
- night
 - everyone is still glowing
 - half a day away from caravan

session 6 (31/07/2022)

- same night
 - bad night for Lucy
 - Enwhi dreams a lot
 - nothing really of interest
- morning
 - Ezra feeling off
 - has to leave us
 - he was called back, red stain on his arm
 - the conclave needs him
- arriving at the emerald loop
 - bonfire smoke in the distance
 - waypoint for the caravan and local commerce
 - has a killer Mastodon Kor'rundl
 - Wildmother's symbol
 - emerald loop caravan stop under it
 - Horizon Turtle
 - homestead of a family of goblins
 - 1 young kid
 - Little Chespa
 - 3 years old
 - lost her yoyo
 - found it back
 - intricate carving of the turtle
 - gave it to the Auntie
 - had a bad dream
 - frog told to follow it inside the wood
 - it's the kid's "friend"
 - 1 young female
 - Little Gothby
 - Chespa's sister
 - 2 older ones
 - circle of 7 wagons
 - someone is offering herbal tea
 - smells nice, fragrant and minty
 - she is named Auntie Jaller
 - Justice and Rice pudding are here
 - Figuel gives scratches to Rice Pudding
 - Justice gives Figuel night goggles
 - Mighty 5 are there too
 - reference to the Mighty 9
 - Ayo talked to Cali

- Ayo always wanted to lead an adventuring group
 - tried to impress Cali but failed as we did at least as much if not more
 - surprised that the party is willing to take night camp in the barbed field
- Little Chespa is missing
 - not normal when Gothby is in charge of her
 - Enwhi doesn't want to search and move on
 - Lucy and Cali apparently (*need confirmation*) want to search for her
 - Enwhi is being stubborn and would leave the party and proceed if they search
 - Lucy leave that in the hand of Derm (not Ayo)
 - she tells Enwhi that if she hears that something happened to Chespa, it's on him
- back on the road
 - Roadside Raiders
 - Canyon and destroyed bridge
 - "Tax collectors" in back of horses
 - Lucy appeared to be the weak link she she was attacked first
 - their leader is focused down quickly
 - Cali takes control of his horse
 - all but three of them flee
 - Lucy bargained their horses
 - silent shoulder chuckle
 - looking them in the eyes
 - headtilt snap
 - whisper into their minds using nightmare and periferal voices as a template to scare
 - they all leave their horses
- night
 - Aurora Watch Patrol - Lost
 - demon on the ground
 - turning into black ichor
 - quasit from a corpse
 - *combat script*
 - quasits and shadow demons
 - shadow demon spawns 2 shadows
 - Cali gets STR drained
 - "small miscalculation" from Lucy and she is badly hurt
 - one demon and shadow are down

session 7 (07/08/2022)

- back on the combat
 - nothing of note
 - Cali finishing blow
- moon is a crescent
 - shelter for the night found by Cali
 - a figure on the Road
 - Gayle's character
 - female wood elf
 - 6ft tall
 - scalemail
 - red, dyed more red hair
 - assisting a patrol of The Watch
 - name is Quiwynn Ambermind
 - Seemed forthright when Lucy probed her mind
 - not that bad of a night for Lucy
- back on the road
 - talk while on horseback
 - Lucy is thankful toward Quiwynn not being surprised
 - Figuel sees his imaginary friend
 - off the road
 - not to far from where Quiwynn left The Watch
 - Enwhi mutters
 - talking to a spirit
 - *need the details, lost the rest of the convo*
 - daisy-chain telepathy time
 - barren
 - past the rocks some former bastions
 - footprints
 - past day of so
 - drops of blood
 - Quiwynn shouts in Enwhi's mind
 - she might need telepathic training
 - sound of combats ahead
 - old citadel ruins
 - hearing insults in abyssal
 - there is a Hezrou
 - *combat script*
 - not feeling comfortable writing any of it as that combat will change next session

session 8 (14/08/2022)

- back in the combat
 - 3 of 4 crystals don't flicker anymore
 - Cali's necklace acts up
 - all becomes dark
 - deep in water
 - going up
 - at the surface version of the citadel around not in ruin
 - clash of metal
 - use a spear
 - against a demon
 - against a man corrupted by the Betrayers
 - not our arm
 - comrade dying in front of them
 - battle trance moment
 - golden hair and blue skin nowhere to be seen
 - where is Perigee ?
 - end of the vision
 - Enwhi and Cali still see them when back to the combat
 - jewel 2 electric boogaloo
 - massive demon
 - must find Perigee
 - embodiment of the moonweaver
 - our best chance against the curse of Ruidus
 - search her in the battlefield
 - find her dancing through enemy lines
 - demon commander whips her, coiling around her arm
 - massive heat
 - sprint towards her
 - she is chanting
 - burning feathers smell
 - blinding light
 - demon strikes again
 - everything goes white
 - blast of radiant light knock everyone 15ft back and blinds them (except Figuel the dire wolf)
 - it's jewel 3 time
 - flashes white hot
 - blood soaked battlefield aftermath
 - demon general is melting to ichor
 - Perigee nowhere to be found
 - both moons shine bright
 - cheers as it's another victory

- can't find joy
- needed again
- called by Avandra to the stronghold
- not time to breath
- feeling of grief seeps in the battlefield
- babau tries to flee
 - Cali roundhouse kick ends it
- aftermath
 - one guard died
 - Figuel is force-fed goodberries
 - guards can't keep up with Quiwynn
 - they give her the halfplate of the deceased
 - drop to the taskhand in bazzoxan for reward
 - talk to the taskhand if we want to become part of the watch
 - Lucy investigate the ruins
 - ancient fortification
 - undisturbed for many years in the red dirt
 - heart of the bastion Dias
 - crystal similar to the one in the vision
 - tendrils of angry red weaves
 - detect thoughts probing
 - vision sucked in it
 - unusal, usually thoughts only
 - golden eyes looking at her
 - sunken and crumbling city
 - corner of her eye sees a large pale create movement
 - when head turns is gone
 - 10mins floating in the sunken city
 - can't move
 - feels like an eternity
 - outside visual of Lucy
 - slumps
 - thrashes around
 - red cloud of dust emanates
 - starts floating *again*
 - feels weightless
 - thownwhipped back to the ground and away from the crystals
 - scarf comes of
 - they see the scar from right jugular to left clavicle
 - looks more than a year old
 - Lucy puts it back quickly
 - party seemed concerned about the frequency of her foating around
 - proposed that she ties her ankle to the ground when going to sleep
 - weathered inscryption on one of the flagstones
 - barely readable elvish

- in memory of REDACTED
 - epitaph
 - Here lies BLANK, Doesn't the daughter of Sehanine know, down deep, the man who fights the gods does not live long
 - I'm sorry my friend, I will return and build a shrine worthy of you when at last my blade stills. -Aly...
- Figuel sees a small blue girl near the stone
 - his friend, only him sees her
 - point him to morning dew flowers
 - make a refreshing tea
 - takes them
 - she giggles and disappears
 - she was a friend that he grew with
 - thought when grown up she wasn't real as she disappeared
 - figuel sees her again around the time he joined the rest of the party
 - she told him she was a friend of the moonweaver
- back on the road
 - continuing the rest of the day
 - thunderstorm rumbling in the distance
 - setup camp
 - Figuel and Lucy are on watch together
 - Lucy sets a mental link to not have any speech of the exchange leak
 - **REDACTED**
 - dreamless night for Lucy
 - quite unusual but welcomed
 - agitated sleep for Figuel and Quiwynn
 - Figuel not feeling well after his night
 - grumpy, stressed
 - doesn't feel good enough to cook breakfast
 - strange dreams and demonic forces is normal
 - maybe linked to the calamity magic still lingering
- next day, back on the road
 - Figuel scouts ahead
 - senses something and goes out the path
 - Catha light in the distance
 - hooded figure statue
 - 3 brasiers near the statue
 - 2 lighted up, 1 not
 - Figuel hunts down a mouse
 - he acts primal the rest of the trip
 - statue holds a symbol of the Luxon
 - faint red remnants, used to be fully red
 - dust at the base, covers a plaque
 - light the way for others and the Luxon will shine in your own hearts
 - Lucy lights the last one
 - fragment of possibility is granted
 - arriving at Betrayer's rise

- we are at Bazzoxan