session 5 (01/01/2024)

- down in the dungeon
  - path nº2
    - last door
      - no noise
      - party is bad at stealth
      - small corridor
      - ends in a flooded part
      - once Lavasham goes in he gets hit by an arrow
      - *fight script*
        - Lavasham
          - lasers for the rage
          - reckless axe swing
        - Diana toll the dead on the one Lavasham axed (saved)
        - Le'garde misses a chill touch
        - Lavasham gets maced twice
        - Thelder thornwips her
        - the second spears Lavasham once
        - Vivian starry wisps and healing word Lavasham
        - Lavasham finishes the first one with a strike of the giant
        - Diana
          - sees a man on the altar looking important
          - 2nd lvl inflict wounds on the second one
        - Le'garde chill touch the second one
        - Thelder
          - thornwhips the second one
          - healing word the man on the altar
        - second one spears Lavasham and tries to flee screaming
        - Vivian tries to silence her and inspires Lavasham
        - Lavasham runs aftaer the second one and finishes her off
        - *shiny head laser did nothing :(*
      - Diana and Vivian go and talk the noble

        > “ did mother send you here to save me ?

        - he is Klim Jhasso
        - no one knows who he is
        - Vivian gives him food and water
        - he will be kept safe in the myrkul room while we finish clearing the dungeon
      - ignoring the magic plate armor with bad vibes
  - down the south door

- someone mumbling
- Lavasham opens the door
- on the west room there is a myrulite
  - *fight script*
    - Lavasham rushes down to her
    - the rest of the the party rushes after in the room and piles onto her
    - a swarm of bone rats attacks Vivian
    - the myrkulite misses Le'garde as he shields
    - Vivian unloads a shatter on the myrkulite
    - Thelder crit thornwhip the myrkulite and vomits nearly on Diana
    - Le'garde finds a spellbook on her
    - Diana warhammers the rats
    - Vivian crits and kills with a starry wisp the rats
  - decaying bones on the back wall
  - freshly dissected bodies for rituals
- continuing on the corridor
- taking the north east door
  - dark candles on an altar with grave dirt
  - looking like a necrolite altar
  - Le'garde takes a closer look
    - the candles are ceremonial
    - usually placed within a certain range of hidden messages
    - Le'garde takes Lavasham's tinderbox and light up th candles
    - Le'garde see's on the wall like with a blacklight

      > “Rise and be counted

    - Le'garde complained about no loot here
    - 3 skeletons rise up and are under Le'garde's control
  - Eye's of night end
  - Lavasham gives Theldar a torch
- further in
  - Lavasham smell explosive gas
  - Thelder extinguishes the torch
  - Light cantrip by Diana for Thelder
  - flooded dug part
- small corridor going up a flight of stairs
  - first door
    - stuck
    - noisy push open
    - collapsed carcophagus room
  - second door
    - opens well
    - plain cacophagus
    - relief on top
      - humanoid

        - Le'garde recognise it as a relief of a mumified human
        - 2 intricated jade gems worth 50gp
        - not trapped
        - placed in the relief
    - looks like a ceremonial coffin
        - fit for a leader
        - potentially necrolyte
        - might have loot in it
    - Lavasham pulls open the lid gently
        - mummy individual inside
        - grasping a small bag
        - everyone prepares themselves while Lavasham pulls the pouch out
            - *it's a bag of beans :D*
- third door
    - moaning on the other side of the door
    - Lavasham opens the door
    - *there are 6 zombies*
    - *closethedoorclosethedoorclosethedoorclosethedoor*
    - *fight script*
        - Thelder casts Flaming sphere and starts cooking the back
        - Diana casts moonbeam on the rest of the room
        - zombies start to pile up in the room at the door
        - Vivian misses with the rapier
        - they all died to the spells
- last door
    - sounds of pain
    - door is locked
    - Diana uses keys and open itç
    - *desc*
        - a lot of blood on the ground
        - dead body
            - elderly farmer
        - salt everywhere
        - young tiefling woman
            - beaten
            - tied to the chair
            - sobbing
    - Diana unlocks the tiefling
    - looks like she was fown here for quite some time
    - Vivian offers food and water
    - tiefling takes it all
    - Diana asks her name

      > “ Vendetta

    - Vivian gets her clothes

        - Diana asks i Vendetta knows about more to come
            - sounded like the walls were moving
            - to the east
            - many more to come
            - not seeing them come back
        - Vivian is sent back to safety
    - door to the north
        - light creeping bellow it
        - opening the door
        - slight wistling, someone on the other side hears and screams
        - *fight script*
            - the fist of Bane flees
            - Diana rushes after and toll the dead
            - Le'garde crawls on the ceiling in the corridor
            - too tired to properly write the rest of the fight (tldr they dead we won)

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