session 4 (04/12/2023)

- Elfsong tavern
  - talking about how to scout
  - just taking a bath there and look from inside ?
  - not possible to do an expense report sadly
- to the bath house
  - Thelder finds a tiny silverbell and a glassjar with flesh in it in the city trash
  - Thelder purchases a pair of beaded necklace for 2gp
  - Thelder places the second necklace over Vivian's neck
  - refuses to elaborate
  - walks away
  - Vivian purrs
  - we arrive about 1h after
- the bath house
  - *desc*
    - 1 story building
    - stained glass
    - clay rooftop
    - courtyard with smiling nyphs images
    - trimmed shrubery
    - marble benches
  - there is some activity
  - the party enters
  - central bath hall
    - androgynous elf
      - asks what are we here for
      - details the services
      - name is Jabaz
    - Le'garde mentions that he is here for the 3 person job
      - the elf seem confused about the question
    - bathing is free, the rest is extra and tips are appreciated
      - everyone enjoys a nice bath after more than a tenday without
      - intricate wing tattoo on Diana's back
      - Thelder asks for some scale services
        - about a month without treatments
        - takes a lot of work
        - caretaker small talk
        - she doubts the magnitude of the sundering
        - gossips about the duke's son
    - Le'garde insists again about the 3 person job
      - Jabaz is not convinced

> i think you should leave

        - Le'garde intimidates them into giving it to him
        - they ring a bell
    - *fighting script*
        - 3 shadowy figures appear in the room
        - Le'Garde shows the symbol of Myrkul

> “the bone lord calls me here

            - figures seem to stand down
        - Jabaz asks Le'Garde to work on his delivery a bit
        - end of the combat
    - everyone gets dressed up again
        - Diana takes a while with heavy armor
        - party helps her
    - Jabaz hits a jewel in the wall
    - secret door slide
- down in the dungeon
    - *desc*
        - foul smelling water up to the knee
        - no light
        - carved out of the limstone
        - 2 paths going out
    - marching order
        - Lavasham
        - Vivian
        - Le'Garde
        - Thelder
        - Diana
    - path nº2
        - door to bhaal
            - it opens
            - small room
            - coming from the top
            - door on the right (bane) and bottom (myrkul)
            - stairs going down to the left, tapestry on the wall
                - Vivian goes to look at the tapestry
                    - 5ft tall
                    - faceless figure screaming
                    - edges are growing mold (hard to see the color of it)
                    - room to the right
        - flooded tunnel
            - small room
                - large stone altar
                - covered in entrails

        - large iron mask
        - a shrine to bhaal
    - continuing
        - shirtless backstabbed figure
        - with a bhaal mask
    - a dead end
- myrkul door
    - pale bodies of 3 humans
    - arranged in a triangle
    - staircase is visible on the left
    - the bodies animate
    - they get stomped
    - down the stairs
        - partially collapsed chamber
        - empty carcophagus
        - Le'garde steps on a rotting stair
            - foot goes through
            - small bundle of books there

> “Spellbook 1 is bound in red leather and contains the following spells: burning hands, detect magic, disguise self, fog cloud, ray of sickness, silent image.

> “Spellbook 2 has the personal rune of its previous owner burned into its umber cover. This book contains the following spells: charm person, find familiar, identify, magic missile, sleep.

> “Spellbook 3 is bound in scaly black reptile hide and contains the following spells: cloud of daggers, darkvision, detect magic, feather fall, mage armor, magic missile, Tasha’s hideous laughter.

Revision #1
Created 2023-12-09 11:13:15 UTC by _Ara0n_
Updated 2023-12-09 11:14:05 UTC by _Ara0n_