session 25 (17/03/2025)

- Elthurel
  - party is brainstorming how to get down
    - it is impossible to just stick the landing
    - Diana has wings
    - Vivian could created a glider or a parachute
    - the chains are big
      - 30ft long links
      - spanning 20ft wide
      - 1ft barbs
      - Eidolon climbed up here using it
  - parachute plan is chosen
    - Vivian creates a large piece of cloth for the operation with his performance of creation
    - Vivian starts doing the rope and knot work
    - Eidolon checks the strength of the ropes if it holds
    - Reinhold attaches a cart to it for people to get in
    - Diana mends the cart
  - party places it near the edge
  - Vivian enlarges the cart then animate object the ride down
  - party jumps in and starts the descent
- The Fall
  - *desc*
    - large open battlefield
    - river styx
    - lots of conflicts going on
    - legions of devils on one side of the river
    - demons on the anchor points of Elthurel
    - steam ships full of winged demons on the river Styx
    - a small outpost in the distance that looks calmer
  - Vivian starts steering the cart to the small outpost
  - Vivian moves right above the outpost unseen
  - descent starts
    - heavy winds are blowing
    - party manages to hold on
  - the outpost is more in view
    - fortified compound
    - crater potted
    - jagged wall of rock bones and metal debris
    - a giant rusty looking hand
    - not really stone
    - giant hell machines used for the wall

        - walls have lookouts
        - there are patrols
    - Eidolon knows this place as Fort Knuckle Bones
    - Vivian lands the party down
- party is now on the soil of Avernus itself
    - wave of uneasiness
        - the place itself is not friendly
        - it is the hells duh
        - very hot
        - non-evil creatures will risk more exhaustion
        - hearts can be tainted
    - party disembarks on a hill away from the fort itself
        - from the distance people can be seen approaching
        - Vivian and Diana mend the wheels of the cart
        - party approaches the fort on foot
        - the 2 buggies see the party is approaching
            - turn back to the fort
            - were here apparently just to scavenge the wreckage
- Fort Knockle Bones
    - there is a gate guarded by some redcaps
        - about 6 or 8 of them
        - looking at the party
    - ask for a password
        - Eidolon refuses
        - there is no password
        - they ask Diana to entertain them
            - asks her to convince Reinhold he is a chicken
            - Diana asks Eidolon what the hell is going on
            - Reinhold asks Diana to pull his finger
            - Reinhold thaumaturgy a chicken cackle from the one asking
            - they laugh at the joke
        - ask Vivian to given them his boots
            - Vivian show he has no boots
            - ask for the other boots
            - Vivian inks his paws
            - prints on a paper
            - throws it as an airplane
            - a redcap falls from the walls
            - the redcaps laugh
        - they were just buying time to open the door messing around with the party
    - party is invited inside
    - a lot of redcaps in here
    - vehicles being repaired
    - a couple of kenku are bickering on one being repaired
    - Eidolon tells the party the engines run on souls
    - the kenkus stare at Lulu with a sense of recognition
        - kenku wave the party over

- names are Clonk (weilding a hammer) and Chukka (weilding a spear)
- Clonk ask the party to stay here before they bring their boss
- Clonk comes back with a very tall creature
  - she is taller than Reinhold
  - covered in soot, oil, blood and more
  - wild eyes
  - raven on each shoulder
- behind her a larger creature even
  - amalgamation of flesh
- she looks at the party and Lulu
  - asks how did they find such a treasure
  - Diana and Eidolon steps in front of Lulu
  - the lady seeks treasures from Zariel
  - Lulu has memories of Zariel falling
  - asks for a deal of the memories
- Eidolon asks for her name
  - name is Mad Maggie
- Maggie offers to trade a vehicle or two
  - if Lulu's mind is strong enough she might keep the memories
  - Maggie will need the party to anchor the ritual
  - Eidolon ask what Lulu wants
  - Lulu is unsure of her memories and is afraid but curious
  - Maggie wants the emotion of the finely aged memory more than the knowledge
  - Lulu agrees
  - Magie tells the party to settle down and browse her wares while she prepares
    - Maggie points at a bigger one
    - if all goes super well we might even get this instead
    - a tormentor that is a little broken down
- Maggie goes to prep
- party goes to the demon grinder
  - Eidolon pick up Vivian on the way
  - Reinhold comes too to see the biggest ride
  - Diana goes to see a devil's ride instead
  - Clonk and Chukka are arguing over a fix
    - Vivian and Reinhold find the issue and point it
    - it is a stuck cog demon issue
    - Clonk asks Diana to help purify it as a cleric
    - Diana casts dispel magic on it
  - as a thanks they offer to do a fix
    - tormentor is lacking armor and a harpoon gun
    - devil's ride has no wheels
      - some imps threw them outside
      - the redcaps just laugh
      - Diana and Reinhold want to get them

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