

# session 15 (01/07/2024)

- travel to Candlekeep
  - 6th day
    - hay merchant encounter
      - *fighting script*
        - Vivian
          - zoomies near the ambushers
          - casts fear on them
          - 2 fail
          - zoom away from frightened veteran+
          - inspires Le'garde
        - warm veteran
          - is frightened
          - gets of the cart
          - dashes away from Vivian
          - saves on the fear with the cart hiding Vivia
        - Reya
          - moves the the old man
          - fails to grapple him
          - the old man turns into a rd skinned devil
          - it is a cambion
          - misses the cambion with her longsword
        - Le'garde
          - walks up to the cambion
          - casts vampiric touch on the cambion
          - portents the roll to a total of 23
          - orders the skeltons to wait on warm veteran
        - cambion
          - flies up 30ft
          - Le'garde and Reya retaliate
          - fires a fire ray at Le'garde and misses Reya
        - frightened veteran
          - moves away from Reinhold who slashes at him
          - saves the strike of giant
          - moves behind a rock
          - fails the fear save
        - Val
          - steady aims
          - misses pro-active veteran with her sling
        - pro-active veteran
          - moves to Val
          - hits Val with his longsword

- uncanny dodge
- Diana
  - spiritual weapons the cambion and misses
  - toll the dead the cambion who succeeds
- Reinhold
  - moves towards the cambion
  - rage
  - asks Vivian for a boost
  - gets ready to grapple the cambion
- Vivian
  - enlarges Reinhold
  - Reinhold choke grabs the cambion
  - moves away
  - inspire Reinhold
- warm veteran misses Vivian with a crossbow
- Reya
  - walks to pro-active veteran
  - slashes at him
- Le'garde
  - moves to pro-active veteran
  - crits him with vampiric touch
  - skeletons shoot the cambion
- cambion
  - tries to charm Reinhold
  - bardic inspiration saves the day
- frightened veteran misses Reinhold with a crossbow
- Val
  - finishes of pro-active veteran
  - moves towards Reinhold
- Diana
  - hits the cambion with spiritual weapon
  - tolls the dead the cambion who saves
- Reinhold
  - slams the cambion on the ground
  - slashes with his handaxe
- Vivian
  - casts dissonant whispers on the cambion
  - doesn't move recharging zoomies
- Reya
  - runs to the prone cambion
  - unleashes on the cambion
- Le'garde
  - moves too the prone cambion
  - vampiric touch the cambion
- cambion
  - prone and grapple
  - tries to planeshift

- Le'garde counterspells it
- frightened veteran
  - shoots Reinhold
  - flees out
- Val
  - walks to the cambion
  - slashes at him with her daggers
- Diana
  - walks to the cambion
  - attacks him with her mace
  - the shield is laughing in her head
  - starts moving the spiritual weapon
- Reinhold
  - swaps the grapple with his foot
  - grabs back his glaive
  - crits and freezes to the ground the cambion
- Vivian
  - zoomies to the cambion
  - rapiers the cambion
  - inspires Reya
- Reya unleashes on the cambion all her attacks
- Le'garde vampiric touches the cambion
- cambion
  - is pinned on the ground
  - fails to command Reinhold to flee
- Val plants her daggers into the cambion
- Diana crits to death the cambion with spiritual weapon
- loot in the cart
  - small chest
    - 120gp
    - bag of dust
    - vial of a thick salve smelling of aloe
  - a note

“ they've left Baldur's gate assuming for Candlekeep, get us the shield, do not fail us. if you fail us we'll punish you Kaddrus

- Vivian and Reinhold drive the new "free" cart
- Le'garde identifies the items
  - salve is a full jar of Keoghtom's Ointment
  - dust is dust of dryness half full
- traveling now with 2 carts Vivian holding the reins on Reinhold's lap
- afternoon
  - the grey walls and spires of Candlekeep can be seen closer now
- at the gates

- 3 monks come to greet the party
  - human
  - dwarf
  - elf
  - monks of Deneir
- they ask for a book or scroll that is not in the archives yet for entry
- Le'garde hands out the black scaled spellbook
- party is allowed in
- in Candlekeep
  - *desc*
    - large courtyard
    - a lot of ppl
      - species
      - rich
      - less well off
      - everyone seems to be welcomed
    - there is an air of not fucking around and not finding out
      - staff is way over your league
  - party look all around everything
  - Sylvira sees the party, waves at them and continues her conversation
    - after a moment she invites the party to see her crack the puzzlebox open
    - party enters her laboratory
      - very high ceiling
      - ladder bookshelves
    - a lot of magic stuff
    - an assistant gives her a vial
    - she pours the content on the box
    - the box crack, click and falls completely appart
    - there is a scroll in infernal inside
      - Diana reads it

“ Be it known to all that I, Thavius Kreeg, High Overseer of Elturel, have sworn to my master, Zariel, lord of Avernus, to keep the agreements contained in this oath.

I hereby submit to Zariel in all matters and for all time. I will place Her above all creatures, living and dead. I will obey Her all my days and beyond with fear and servility.

I recognize the dispensation of the device called the Solar Insidiator, hereafter called the Companion. In my capacity as High Overseer of Elturel and its vassal territories, I acknowledge that all lands falling under the light of the Companion are forfeit to Zariel. All persons bound by oath to defend Elturel are also considered forfeit. I further recognize that this dispensation will last fifty years, after which the Companion will return whence it came, taking Elturel and its oath-bound defenders with it, if that

is Zariel's wish.  
All this is my everlasting pledge.

- Diana asks where the nearest portal to the hells is
  - no portals can't be opened in Candlekeep
  - Sylvira could planeshift but is needed here
  - someone owes Sylvira a favor and might help us
  - someone named Traxigor is guarding them
- Sylvira escorts the party to a tower

“ I might be able to do one better than horses

- atop the tower are griffons
- once we leave we can use them to go to see Traxigor
- Vivian suggests party does researches before going to Avernus
- Sylvira warns the party about Traxigor
  - bring seafood as he likes it
  - was polymorphed into an otter
  - liked it so much he wished it to be permanent
- downtime stuff
  - Le'garde learns phantom steed
  - Reinhold
    - tries to get help to learn more about the runes on his left arm
    - some informations might be gathered in the next few days
    - party leaves before though

---

Revision #1

Created 2024-07-19 19:52:52 UTC by \_Ara0n\_

Updated 2024-07-19 19:53:43 UTC by \_Ara0n\_