

session 1 (25/09/2023)

- A Pair of Black Antlers
 - summoned by our factions
 - leaders are meeting in the tavern A Pair of Black Antlers
 - meeting to discuss activities of the cult of the dragon
 - they are robbing nearby
 - in hopes to resurrect Tiamat
 - player presentations
 - Diana
 - elven woman
 - long silver hair in a thick braid
 - light skinned
 - slick armor and white clothes
 - sabaton shoes
 - 5ft 9in
 - amber eyes
 - Thelder Hezire
 - tall and thin
 - red dragonborn
 - baggy robes
 - starry patterns
 - mumbling about rocks
 - La'garde
 - man in his late 20s
 - clean shaved face
 - piercing midnight blue gaze
 - black and red clothes
 - miniature rabbit in his hand
 - Lavasham
 - nearly 5ft tall
 - fully shaved
 - bracers
 - baggy pants
 - no shirt
 - Dro Grimbeard
 - crimson outfit
 - shield in his left hand
 - emblazoned
 - small but very bulky
 - dwarf
 - rough looking
 - scar around the right eye

- Ravenguard arrives

“ Ontharr Frume, a paladin in the Order of the Gauntlet, pounds his fist against the table, calling the room to order. He begins to speak: “My friends, I am glad to see you gathered here today to discuss the growing threat of the Cult of the Dragon. We have received troubling news that the cult has burned down the town of Greenest to the south. There are rumors now that the cult has become bold enough to even conduct rituals in the Elturgard Woods due north of here. “Together, we can deal a swift blow to the Cult of the Dragon by attacking their forces while they scheme in our local woods. I say we put aside our own squabbles and act. What say you?”

- asks to act all together
- the other 2 leaders agree

“ this concerns all of us Gideon

- Gideon asks Diana directly
 - Diana uncomfortably agree with all the gazes on her
- Gideon looks at a woman

“ Reya you will guide this group to where they must go

- young looking
- hellrider since the age of 14
- Reya Mantlemorn goes to the group
 - Thelder asks if we see rocks to point them
 - leaves the party to talk while preparing
 - Gideon comes over and blesses the party - **Advantage on Saving Throws for 24 Hours**
- Reya comes back with the horses and manacles
- a travel through the city
 - peaceful atmosphere
 - guards are not threatening
 - passing near a park on the way out
 - wedding ceremony
 - priestess of Lathander
 - Groom
 - Bride
 - child on a picnic blanket



- we assist the ceremony
 - recommitment ceremony
 - giving a bracelet
- child comes over and gives bracelet ceremony

“ thank you for witnessing my mom and dad ceremony

- the child is a winged tiefling
- everyone but Dro accepts it

“ fuck off kid

- the child goes away
- tears swelling
- groom and bride go to the child
 - give an evil eye to Dro
 - acknowledge the bracelets on the others
- out of the city
 - following the paths
 - someone is screaming for help
 - female voice
 - party goes after it
 - pack of wolves surround a small halfling in a tree
 - bright rainbow colored scarf
 - throwing rocks and sticks at the pack
 - the pack notices the party
 - *combat script*
 - the girl bonks one that tries to go up in her tree
 - all the adult wolf are dealt with
 - Thelder gives the wolf cub food
 - cub eats it
 - Thelder pets him
 - Thelder has now a pet
 - halfling comes down of the tree
 - whistles
 - name is Grace
 - a fucked up donkey comes
 - named Lonkey
 - she lost all her stuff in the forest

“ do you have any money ?

- Diana gives her 5gp

“ i never had that much from scavenging

- she gives Diana her rainbow scarf in exchange
- she promises to Diana that she'll repay her once in the academy

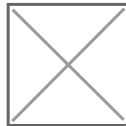
“ if you want to repay me, go to the temple where my mother works and volunteer

- back on the road
 - there is tales of an old evil druid conclave
 - used to stay in this wood before the companions
 - terrain is suitable for giant owls and owlbears
 - Thelder tracks down 3 paths
 - 2 bad ones
 - 5 distincts sets of footprints
 - heading into the woods
 - hours cold
 - damp indicating a creek or river
 - rushing noisy river
 - footprints on the other side that are fresh
- following the river path
 - cultists can be seen
 - female human
 - praising Bane
 - it should be a dragon cult here
 - why is the cult of the Dead 3 here ?
 - party gets the jump on her
 - *combat script*
 - Lavasham shoves her in the river
 - everyone pile up on her as she comes out of the river
 - Lavasham cuts her head off
 - the two bodies she was torturing were dragonclaw
 - the woman had a necklace of Bane
 - dishsheveled man and a skeleton
 - doing a ritual
 - altar stone
 - the skeleton notices the party
 - *combat script*
 - skeleton rushes
 - Lavasham and the skeleton exchange one blow
 - Le'garde takes the cultist out with a ray of sickness
 - the cultist had a spellbook, and ritual components
 - the altar had a dragon claw body on it
 - continuing on for more cultists

- a cultists ambushes the party
- stabs Lavasham nearly to death
- *combat script*
 - nightblade is jumped by the rest of the party
 - second one is done by Diana's guiding bolt before he can do anything
- someone is stabbed to the altar
 - healed him
 - doesn't want to be captured nor killed
 - still captured
 - had a letter on himself

“ Head to the bathhouse in Baldur’s Gate and retrieve our Queen’s stolen treasure. The bathhouse is located in the northern portion of the Lower City. It has a walled garden with frolicking nymphs carved into its front gates. If Duke Vanthampur thinks she can use our Queen’s treasure to buy the loyalty of the Cult of the Dead Three she is sorely mistaken. I’ll be looking for you in Baldur’s Gate when I arrive. Bring the treasure to me then or Ultiss will come for you.
 – Wyrmspeaker Rezmir

- heading back to the city
 - prisoner on the shoulder
 - city flicker
 - cries of childrens
 - Material Realm tears open
 - Elturel is sundered into Avernus



Revision #5

Created 2023-09-26 10:03:52 UTC by _Ara0n_

Updated 2024-03-11 13:57:44 UTC by Stephen