

Chapter 2

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session 16 (15/07/2024)

- Candlekeep
 - last minute purchases
 - 4 vials of acid
 - 4 vials of holy water
 - Val named her daggers powerword and kill
 - Vivian named his paintbrush Ambrosia after his favorite desert
 - Reinhold names his glave Sphia's Gospel
- travel to Traxigor
 - the party rides griffons there
 - up to a floating tower
 - group lands inside
- Traxigor's tower
 - *desc*
 - wide open
 - bigger on the inside
 - cluttered chamber
 - candles everywhere
 - papers loose
 - an otter is in the room
 - clad in red
 - speaking to itself in common
 - about a tuning fork
 - it is not speaking to itself but to someone else
 - Val and Reinhold see
 - something small with golden fur
 - a small holyphant flying around the room

“ oh our guests are here

- they are both looking for the tuning fork
 - without it there is no avernus
- they asks help from the party to find the lost tuning fork
 - Vivian manages to find it
 - it is a black metal fork
 - it reeks of sulphur
- the holyphant is named Lulu
 - she is from Avernus
 - she might be able to help the party and guide them there
- Traxigor picks the tuning fork
- Traxigor is nearly the same size as Vivian
 - Reinhold is thinking very loudly about petting the otter

- Traxigor warns him not to
- after asking if everyone is ready Traxigor planeshifts the party to Avernus
- **level up to 6**
- **sundered Elturel**
 - *desc*
 - a black orb of darkness is seen in the sky
 - the city is ruined
 - rivers of fire
 - crumbling fortress
 - it has been nearly 3 tendays since the sundering
 - Reya is awestruck and determined to look for survivors
 - Lulu starts to emanate some celestial energy
 - Reya looks where to search for survivors
 - the high hall cathedral
 - a place where people can take refuge
 - party proceeds to there at a fast pace
 - laughing from the dark can be heard
 - 4 monsters with snakelike beards are around the corner
 - they are surrounding a woman with toddlers
 - *fighting script*
 - bearded devil

“ more for the imporium i guess

- goes after the woman non lethally who falls unconscious
- Val
 - steady aims a sling on the fourth bearded devil
 - wails of the grave the first bearded devil
- Reinhold
 - rage walks to the middle of the bearded devils
 - the glaive is encrusted in ice
 - attacks the first bearded devil
 - he resists cold
- second bearded devil
 - wounds Reinhold with his glaive and it burns a lot
 - misses with his beard
- third bearded devil
 - leave Reinhold's reach and gets attacked
 - walks to Diana
 - misses Diana
- Vivian
 - creates a large wooden doll
 - inspires Reinhold
- Le'garde misses a chill touch
- fourth bearded devil

- misses Reinhold with the glaive
- hits with his beard
- Reya
 - moves to the second bearded devil
 - misses with both swords
- Diana hits the third bearded devil with her mace and spiritual weapon
- first bearded devil hits Reinhold twice but Reinhold saves
- Val
 - casts a silvered dart at the third bearded devil killing him
 - wail of the grave the fourth bearded devil
- Reinhold
 - slams the glaive on the ground making it vibrate for thunder damage
 - slashes twice at the first bearded
 - he doesn't resist thunder
- second bearded devil misses Reya
- Vivian
 - turns his large doll into a male version of Val with the same mask
 - the doll flies towards the fourth bearded devil
 - inspires Le'garde
- Le'garde
 - moves forward
 - chill touch to finish the first bearded devil
 - the devil stays dead and does not disappear
- fourth bearded devil hits twice Reinhold who saves
- Reya hits the second bearded devil with her longsword
- Diana
 - moves to the fourth bearded devil and hits him
 - moves the spiritual weapon to the fourth bearded devil and hits him
- Val
 - dashes to the second bearded devil
 - stabs critically the second bearded devil
- Reinhold
 - reckless attack
 - injures the fourth bearded devil
 - finishes the second attack
- Vivian orders the doll who kills the second bearded devil
- Reinhold closes his open wound
- Le'garde acid splash the flesh off the skull of the third bearded devil for later use
- Diana and Reya go to take care of the unconscious woman
 - the woman will live
 - the children are fine hiding under her
- party manages to find a safe place to hide

session 17 (24/08/2024)

THIS SESSION'S NOTES GOT CORRUPTED BECAUSE I DID A BAD MANIP ON MY LAPTOP RIGHT AFTER THE SESSION SO THESE ARE THE ONLY SURVIVING NOTES

- sundered Elturel
 - small bit of respite of the streets
 - the woman and her children are carried there
 - woman is still unconscious
 - the children are crying
 - Diana lay on hands to wake up the woman
 - Lulu is playing with the children to distract them from the conversation to be
 - the woman looks panicked but sees that both her and her children are safe and calms down
 - discussion
 - the woman thanks Diana and the party
 - the woman asks why the party is here and how
 - Diana mentions that the party just arrived and is here to save the city
 - the woman tried move to the high halls before getting attacked
 - Vivian and Le'garde mentions that the group attracts attention and that following the party might get attention
 - Vivian asks the woman to hide
 - the party will start clearing the way
 - they should follow after 10 minutes
 - Reya protests on that

“ if you don't take them to the high halls i will !

- she doesn't want to leave them alone
- Vivian agrees on that and gives them some ration and his waterskin
- Diana wants to keep them with us
- Le'garde considers giving a phantom steed but it would not be good enough
 - if there is a distraction needed Reinhold can provide
- Le'garde still summons the phantom steed just in case
- Vivian heals back up Reinhold a bit

- Reinhold gives some ration sand his waterskin to Vivian to replace the ones he gave

session 18 (12/08/2024)

- High Hall Cathedral
- shouts and laughters in infernal can be heard
- screams and sound of combat
- fiends are laying siege to the place
- place looks a bit ruined
- person that opened the door asks for help
- party agrees
- Reinhold barricades the entrance they came from with rubble
- party proceeds in
 - giant crabs, hell hounds and more are here
 - Vivian summons his creation again
 - Legarde and Reya roll a nat 1 stealth
 - *fighting script*
 - some crabs and hellhound start approaching
 - Le'garde
 - chill touches a giant crab
 - skitters up a wall
 - crab crits Reinhold
 - Vivian
 - animates the puppet into Reinhold
 - jean shorts
 - Coolest dad ever apron
 - wields a giant spatula
 - smacks a crab with it
 - inspires Reinhold
 - more crab come closer
 - Diana
 - finishes a crab with her mace
 - spiritual weapons another crab
 - Reya
 - moves to a crab
 - smacks it silly killing it
 - Barbed devil
 - pissed about his crabs being killed
 - runs to the fray
 - misses Reya with his hurl flame
 - crab claws Reya
 - hell hound
 - runs to the puppet
 - bites into it critically
 - Reinhold

- turns to Vivian to ask for the same apron
- tells Vivian he wants an apron like this too
- rages turning his glaive into fire
- cooks two of the crabs
- merregon shoots a crossbow at Reinhold
- hell hound bites Reinhold
- Le'garde
 - wither and blooms crabs and Reya healing her
 - skitters on the wall some more
- Vivian
 - moves near Reya and three crabs
 - thunderwaves the crabs killing one and pushing another
 - inspires Diana
 - puppet reinhold slams its spatula on a hell hound
 - zoomies back
- crabs misses Reya
- Diana
 - misses a crab with the spiritual weapon
 - tries to get away from the crabs but gets grabbed
 - maces down the one grappling her
 - moves all the way to the barbed devil
- Reya
 - kills the two crabs near her
 - moves to the barbed devil
- barbed devil
 - completely misses Diana with both claws and its tail
 - Diana's shield starts screaming at it

“ Jailor ! let me free !

- it becomes frightened
- starts fleeing
- Diana warcasters toll the dead
- Reya hits it with her sword
- hell hound bites the puppet
- Reinhold retaliates hard on that hellhound
- white abishai attacks Reinhold
- merregon attacks reinhold
- hell hound breaths fire on Reya and Diana
- hell hound bites Reinhol
- Le'garde
 - casts wither and bloom around reinhold and the enemies surrounding it
 - Reinhold heals for 17
- Vivian
 - finishes a hell hound near Reinhold

- inspires Le'garde
- climbs 10ft on the wall near Le'garde
- Diana
 - spiritual weapon misses the hell hound in front of her
 - crit misses inflict wounds on the hell hound
 - Le'garde portents it to hit
 - consumes the inspiration for more damage
- Reya
 - moves to the barbed devil
 - unleashes into it
- barbed devil
 - is no longer frightened
 - barely hits Reya
 - tries to move away from Reya
 - Reya misses the opportunity attack
- Reinhold kills another hell hound
- white abishai
 - reckless attacks Reinhold
 - tries to move away
 - Reinhold strikes it
 - it saves the strike of the giant
 - goes to Le'garde
- merrenon fails to grapple Reinhold
- hell hound bites Reinhold
- hell hound crits Diana
- Le'garde and Vivian tag teams the white abishai
 - Vivian dissonant whispers it away
 - portent the save to 1
 - Le'garde vampiric touches it
 - Vivian rapiers it
- Diana
 - spiritual weapon hits the hell hound
 - misses the hell hound with inflict wounds
- Reya
 - chases the barbed devil
 - slashes a it with her swords
- barbed devil
 - misses Reya again
 - tries to flee
 - Reya misses the opportunity attack
- Reinhold
 - smacks the merrenon
 - strikes of the giant locks it in place
- white abishai continue fleeing
- merrrenon
 - hits Reinhold

- can't move
- hell hound bites reinhold
- hellhound misses Diana
- Le'garde
 - asks Vivian if he has Reinhold
 - flanks towards the hell hound near Reinhold
 - dodges the merrengon opportunity attack
 - misses teh hellhound
- Vivian
 - moves to Reinhold
 - cure wounds Reinhold zoomies up on the pillar
- Diana
 - spiritual weapon misses hell hound
 - hell hound saves toll the dead
- Reya
 - runs after the barbed devil
 - attacks the barbed devil
- barbed devil
 - flees away from Reya
 - Reya hits the opportunity attack
 - throws flames at Reya and Diana missing both
- Reinhold
 - reckless attacks
 - kills the merrengon
 - takes a step forward
 - checks his glaive at the barbed devil
- hell hound misses Le'garde
- hell hound misses Diana
- Le'garde empower bites hell hound
- Vivian
 - skitters along the wall
 - starry wisps the barbed devil
 - climbs on Reinhold
- Diana
 - spiritual weapon misses
 - barbed devil saved toll the dead
- Reya finishes the barbed devil
- Reinhold whacks the hell hound near him
- hell hound bites Le'garde who shields
- hell hound misses Diana
- Le'garde
 - moves away from the hell hound
 - moves towards Diana's hell hound
 - botes it
- Vivian misses a starry wisp on the hell hbound from Reinhold's shoulder
- Diana

- spiritual weapon misses
 - toll the dead finishes the hell hound
- Reya
 - moves to the last hell hound
 - finishes it off
- Reinhold shows that he can chuck his elemental glaive
- Vivian gives Reinhold 2 healing potion
- Vivian harvests the hell crabs
 - about 28 uncooked legs
 - the two Reinhold killed with fire damage are not cooked enough
- Le'garde harvests the hell hounds
 - a poorly skinned hell hound hide
- Diana and Reya move the barricade to let people in
- the abishai can be seen perched very far away now
- the high hall is secured for the moment
- the hell rider that let us in
 - barricaded the path down
 - there was a druid down there
 - might need to get him back
 - was a survivor, name unknown
- hell rider asks to call everyone back now that it is safe
- Reinhold
 - uses his dad voice (thaumaturgy)
 - gives the dad order for everyone to come out now that it is safe
- someone comes out after a couple minutes
 - Vivian does prestidigitation fireworks of victory as Reinhold poses for the success
 - elderly wood elf
 - the druid
 - beckons everyone to follow him
- party and civilian moves after the druid

session 19 (09/09/2024)

- high hall cathedral
 - Diana heals herself and Reinhold a bit
 - party follows the druid
- downstairs
 - *desc*
 - used to be the rectory
 - winding stairs
 - in poor shape
 - smeared in ash and blood
 - 15 or 20 ft underground
 - makeshift beds
 - 30 to 40 people here
 - the druid presents the situation
 - name is Seltern Obranch
 - a lot of people fled here
 - they sustain of the magic of the druid
 - Vivian produces the hellcrab legs and offers to cook them
 - Diana tries to look for veterans or soldiers
 - there is one young guard
 - shellshocked slumped across the wall
 - name is Trevick Thantorme
 - Reya recognise him too
 - Diana and Reya approach
 - he is startled by them
 - he is having a panic attack at the moment

“ everything is gonna be ok... everything is gonna be ok...
everything is gonna be ok...

- Diana reaches for his hand
 - trying to calm him
 - not working
 - Diana drapes him in a blanket
- Le'garde asks about Master Gideon's or the Grand duke's whereabouts
 - the druid doesn't know
 - some survivors crossed path with a priest working at the temple
 - in the crypt further bellow
 - name was Pherria Jynks
 - directed them to come here
 - she was looking for information on what happened here
 - might have over heard that the grand duke's entourage was near Pherria

- not sure about it though
 - talks about that with the party
 - Diana suspects that some bodies might have come back to life
 - there might be corpse eating devils
 - Vivian prepares the meal
 - Reinhold assist by grilling and cracking the crab
 - Vivian does a show out of the cooking
 - seems like it is effective as the mood in here starts to lighten
 - 3 bottles of fine wine are also opened
 - Lulu seems like she is getting bigger
 - good actions seemed to affect here
 - started to glow a bit
 - party takes a short rest
 - party descends into the crypt further down
 - Le'garde passed too close to the defaced altar
 - he looks like he is starting to decay
 - moving away it reverses
- crypt
 - sarcophagi are open and empty
 - Smallfield doesn't feel any invisible things
 - first room
 - big
 - rests of shattered supplies
 - 2 fonts
 - looks like water fonts
 - there are celestial writings
 - used in the ceremony of creation for holy water
 - enough for 50 vials of holy water
 - small button under the lip of the font
 - Vivian presses it
 - the floor slides and the content of the font flows into a gaping hole
 - the river styx flows under that hole all the way down
 - more than 500ft down
 - going north-west
 - hall of scholars
 - a large conference room
 - passing tombs
 - Vivian sees something thanks to Lulu's light
 - tomb is opened
 - bones are intact
 - bag with 9 red amethysts
 - potion of greater healing
 - end of the corridor
 - noises coming from the south
 - woman
 - bad shape

- holding a book
- ceremonial mace
- standing between the party and maybe 100 survivors
- Vivian fails to calm her
- Diana manages to calm her
- party starts escorting the survivors back
 - Reinhold and Diana at the front
 - Vivian in the middle
 - Le'garde at the back
 - starting to feel an intense blood lust (nat 1 save)
 - fails to select the good target (nat 1 stealth)
 - knocks a brazier
 - every survivor in the back sees a blood crazed Le'garde
 - *fighting script*
 - Le'garde
 - a man interposes from the frail woman
 - Le'garde bits him empowered
 - Vivian
 - moves nearly to to the scene
 - warns Diana and Reinhold that there is a problem
 - Diana
 - bamfs out the wing
 - flies towards the back
 - Le'garde
 - bites the man again killing it
 - skitters up the wall
 - guards notice him
 - guard
 - throws a spear at Le'garde
 - Le'garde shields
 - Reinhold
 - sees the crowd panicking
 - with dad voice calms the crowd
 - starts moving towards the back
 - Vivian
 - lunges and grapples Le'garde
 - starts berating at Le'garde
 - Le'garde is still in his blood lust
 - Diana moves further to the back
 - both guards miss Le'garde
 - Le'garde
 - frees himself from Vivian
 - runs away into Diana
 - Vivian hits the opportunity attack
 - misty steps further in the corridor towards Reinhold
 - Reinhold

- moves to Le'garde
- rages
- grabs Le'garde
- impales him with his glaive
- Vivian
 - moves towards Le'garde
 - misses a starry wisp thanks to the shield
 - inspires Diana full of anger

“ do what needs to be done

- Diana
 - flies to flank Le'garde
 - inflict wounds down Le'garde
- Le'garde doesn't roll a 20 save
- Reinhold
 - finishes off the downed Le'garde
 - shouts that the coast is clear and the danger was dealt with

session 20 (21/10/2024)

- crypt
 - Le'garde aftermath
 - there is panic at the end of the civilian group
 - Vivian goes there to calm them down
 - a civilian asks why he should be trusted as he brought Le'garde down here
 - Vivian apologizes for it
 - Diana goes to the front
 - Reinhold stays in the middle
 - Reinhold wraps the body of Le'garde in a spare cape
 - Diana hands the bag of holding to Reinhold
 - Reinhold stores Le'garde in the bag
 - party starts to move people back
 - a scream can be heard
 - *fighting script*
 - Vivian
 - dashes back
 - there are 3 mummies here
 - Vivian starry wisps a mummy
 - screams back to tell the party
 - Reinhold dashes in the room
 - first mummy
 - walks towards Vivian
 - glares at Vivian who is now paralyzed
 - second mummy
 - walks in the room
 - glares at Reinhold who saves
 - Diana dashes through the corridor
 - third mummy
 - walks to Reinhold
 - kills a commoner
 - commoners start to flee the room
 - Vivian is paralyzed
 - Reinhold
 - rages with fiery damage
 - kills the second mummy
 - moves between the other ones
 - first mummy
 - hits Reinhold
 - Reinhold saves
 - saves the fury of the frost giant
 - second mummy misses Reinhold

- Diana dashes in the room
- Vivian
 - sprays of card first mummy
 - moves back
 - inspires Diana
- Reinhold kills first mummy
- third mummy
 - hits Reinhold
 - Reinhold saves
 - saves the fury of the frost giant
- Diana maces the third mummy
- Vivian
 - moves around the room
 - starry wisps the third mummy
 - inspires Reinhold
- Reinhold
 - burns to a crisp the last mummy
- Reinhold slowly starts to calm down
 - takes Vivian on his shoulders
 - both reassure each other
- party escort people back up
- cathedral
 - people up here are surprised with the influx of survivors
 - it is a drain on resources but they welcome them
 - party stays here to recuperate for a long rest
 - Diana and Vivian asks around for information about Duke Ravengarde
 - he was looking for a way to the grand cemetery
 - where Gideon Lightward might be holding with some survivors
 - Diana sends a message to duke Ravengarde
 - asks him to hunker down in the catacomb and wait for backup
 - Ravengarde is at the cemetery, get here as fast as possible, demons and undead
 - Reinhold stays near Vivian during the rest as comfort
- next day
- party decides to go see Ravengarde through the catacombes
 - Diana asks Reinhold for the bag of holding
 - Reinhold hands the bag and distracts Vivian from what Diana is doing
 - Diana dumps Le'garde into the hole to the river Styx
 - Vivian asks if we should dump the skeletons
 - it is done
 - party moves through the catacombs with little issue
 - bodies are strung across fences
 - they are corrupted companions
 - path to the cemetery has been cleared
 - like a sickening red bloody carpet
 - Vivian doesn't seem to care

- *nope, uppies it is, don't sully the feet of the boi*
- party hears a heated argument inside
- graveyard
 - Gideon is talking to someone
 - Tiefling
 - pale
 - armor
 - bone and steel sword
 - long dark hair
 - tiefling looks pissed

“ you have to the count of 5 to explain to me

- he seems angry
- he accuses gideon that he is lying and that he brought the sundering
- gideon was apparently with Zariel ?
- party is running in at that point
- Diana asks what is going on
 - the tiefling lashes out
 - civilians should be staying out of it
 - Gideon accuses the tiefling of being a fiend
 - the tiefling says he has a name
 - Lemartes Eidolon, 3rd Captain of The Palantine host
 - Eidolon accuse Gideon of being a fiend
 - Diana uses divine sense to know more
 - Gideon has an undead smell
 - Eidolon has a slight feindish smell
- Gideon sense it
 - mutters in abyssal
 - a giant skeleton and minotaur bones rise
 - *fighting script*
 - Eidolon
 - goes to Gideon
 - smites Gideon who takes additional damage
 - casts shield of faith
 - first minotaur skeleton dashes to Vivian and Reinhold
 - Diana
 - runs to Gideon
 - casts spirit guardians excluding the party and Eidolon
 - second minotaur skeleton
 - enters the spirit guardian and fails
 - runs to Diana and gores her
 - Diana succeeds the saves
 - third minotaur skeleton
 - dashes to Vivian

- gores Vivian
- Vivian is thrown away
- fourth minotaur
 - runs to Reinhold
 - misses the gore attack
- Vivian
 - stands up
 - goes to Reinhold
 - enlarges and inspires Reinhold
- Gideon
 - saves spirit guardian
 - the radiant damage prevents his regeneration
 - uses withering gaze on Eidolon
- Reinhold
 - rages and goes now Huge
 - smacks twice with one crit at the third minotaur
- giant skeleton attacks Diana and Eidolon
- fifth minotaur
 - runs at Reinhold
 - gores Reinhold who doesn't move
- Eidolon
 - uses his conquering presence
 - frightening most minotaurs
- first minotaur misses Reinhold
- Diana
 - spiritual weapons Gideon
 - smacks Gideon with the candle mace
- second minotaur
 - fails the spirit guardians save
 - misses Diana
 - moves away from Diana who maces it
- third minotaur
 - moves away from Reinhold who attacks him
 - Reinhold gets an opportunity attack
 - is frightened so can't charge
- fourth minotaur gets back and charges at Reinhold
- Vivian
 - climbs on Reinhold
 - whisps Gideon
 - inspires Eidolon
- Gideon
 - takes spirit guardians damage
 - disengages out of the spirit guardians
- Reinhold reckless attacks the fourth minotaur
- giant skeleton attacks Diana
- fifth minotaur

- runs to Eidolon
 - gore misses Eidolon
- Eidolon
 - moves to Gideon
 - smites Gideon and kills him
 - all the skeletons fall to the ground
- Diana its on the ground battered
 - Eidolon uses lay on hands to heal her
- Diana asks what happened to Gideon
 - a display of the power of Zariel
- Eidolon asks why the party is here
 - searching for duke Ravengarde of Baldur's Gate
 - Eidolon is surprised that Baldur's Gate is still around
 - evades the questions the surprise
- no more threats can be sensed at the moment
 - Diana casts sending to Ravengarde
 - party is here, Gideon is dead, where to meet him ?
 - no response
 - Diana looks through Gideon's belongings
 - a twisted holy symbol of Zariel
 - personal journal
 - Eidolon looks at the chapel
 - he recognises some of the names written on the statues
 - name of heroes
 - Agnithar
 - Bertra Zomes
 - Yevina Druen
 - Xivik Looren
 - Whrenk the Bloody
- Vivian
 - takes the body of Gideon and burns it
 - while passing near Reinhold is muttering about cursing the soul of Gideon
- Diana mentions the failed sending
 - not good
 - this is one of the main defensible areas
 - hopefully he could be here in one of the other chapels
- Diana sees some flyer activity in the distance
- Vivian asks Eidolon if he joins the rest of the party and he agrees
- Diana mentions the flyers
 - might be a clue for where to go
 - party goes towards it

session 21 (18/11/2024)

- to the chapel of mourning
 - undead shambling around
 - pack of skeleton
 - with tools in hand digging a grave
 - working as asked by whatever animated them
- chapel of mourning
 - *desc*
 - there are corpses of hellriders
 - also flaming fists
 - but not Ravengarde
 - some corpses looks as if raised
 - place sustained heavy damage
 - no immediate threats
 - Diana enters the chapel
 - Eidolon kneels near a helldivers
 - mourns them
 - no hellrider should fight after their death
 - Vivian joins Eidolon in it
 - Eidolon seeks revenge for this
 - Vivian agrees
 - party follows Diana
 - Reinhold has a vision
 - Reinhold mimics the procession
 - Vivian follows Reinhold
 - Reinhold follows the procession path
 - Reinhold after listening silently to a sermon to the south goes to the altar
 - Reinhold places his hands on the altar
 - the broken shards of glass glow
 - Lathander gives a last blessing to Reinhold
 - glaive becomes a +2 now
 - Diana checks for undead inside
 - nothing of note
 - Vivian finds 3 scrolls
 - mass healing word
 - tongues
 - remove curse
 - Diana sees traces of people going down
 - party descends in the underground
- chapel underground
 - first room
 - *desc*

- looks like a wreck here
- large mess of preserving chemical
- smells like sulphur
- the track continues forward
 - marks of someone limping can be seen
 - others walking fine
- door in front open
- Eidolon divine sense no one here
- party stands in the intersection
 - right side jars
 - left side bones
 - a bit too long
 - a pulse of necrotic energy hits the party
 - from corrupted holy symbols
 - Diana uses faerie fire
 - no creature can be detected
 - the symbols don't stop glowing
- party goes on the right side first
 - it is the vault of honor
 - 5 statues are here
 - 4 of them are destroyed
 - last one is still here
 - Lanish
 - one of Torm's champion
 - wielder of the helm of Torm
 - party advances to take a closer look
 - specters come out of the broken statues
 - *fighting script*
 - first specter
 - goes to Reinhold
 - misses the life drain
 - second specter
 - goes to Vivian
 - hits life drain
 - Vivian resists the max hp drain
 - Diana
 - moves in the center
 - uses channel divinity to turn the specters
 - healing word Vivian
 - third specter
 - goes to Diana
 - misses the life drain
 - Reinhold
 - rage
 - fire glaive
 - hits twice for half damage

- Eidolon
 - moves near Reinhold
 - attacks twice a specter
- Vivian finishes a specter
- rest of the turned specters flee
- the last intact statue is missing its helmet relic
- left path now
 - big room
 - Eidolon uses divine sense
 - fiend and undead towards the north west
 - party advances
 - Diana divine sense
 - the undead is very close
 - Vivian summons his puppet
 - a dark copy of himself
 - Diana gets spooked by it and misses it with her mace
 - it alerts the monsters in the meditation room
 - *fighting script*
 - Diana
 - move to the entrance
 - blocks it with a moonbeam
 - Wraith
 - goes through the wall
 - misses Diana
 - Eidolon
 - flanks the wraith
 - casts branding smite
 - attacks the Wraith
 - first ghaſt
 - goes through the moonbeam
 - misses Diana
 - second ghaſt
 - stands in the moonbeam
 - misses Diana
 - Vivian
 - inspires Reinhold
 - moves the puppet
 - puppet slams the first ghaſt
 - starry whisp the first ghaſt
 - Reinhold
 - moves to the entrance
 - reckless attack the wraith
 - *double ones on an attack ffs*
 - Diana
 - moves away from the ghaſt who misses
 - toll the dead on the wraith who is immune

- wraith
 - saves the moonbeam
 - hits Diana
 - Diana resists the max hp drain
- Eidolon slashes at the wraith
- second ghastr
 - fails the moonbeam
 - slashes at the puppet
- Vivian
 - puppet slams the second ghastr killing it
 - starry wisp the wraith
 - Reinhold crit finishes the wraith
- Vivian jumpscares Eidolon from behind
 - Vivian explains it is an ability of his
 - after a moment Eidolon calls it cute
 - Reinhold agrees
- meditation room
 - Diana inspects the dias
 - a broken part of it is on the ground
 - Diana mends
 - Vivian sits at the table with his dark puppet
 - wonders if the puppet eats
 - Vivian is down to try
 - Reinhold hands a chocolate bar to both
 - shouts in abyssal and celestial can be heard further in
 - party rushes in after Diana
- pool room
 - cadavers of flaming fist and hellriders are here
 - pool of black ichor
 - Ulder Ravengarde is standing in the middle of the pool
 - clutching a helmet in his hands
 - having a dialog with 2 voices in celestial and abyssal
 - fighting for his control
 - Diana asks Reinhold and Eidolon to grab Ravengarde
 - Reinhold moves for a grab
 - 4 minotaurs appears from the ichor pool in all the corners
 - *fighting script*
 - Eidolon
 - casts spiritual weapon
 - attacks the bottom left minotaur
 - Vivian
 - casts fear on the bottom 2 minotaurs
 - inspires Diana
 - puppet slams the bottom left minotaur
 - bottom left minotaur
 - is feared

- reckless attacks the puppet
- Diana
 - casts wall of fire on the top minotaurs
 - doesn't manage to grab Ravengarde
- top right minotaur
 - moves out of the wall of fire
 - misses a gore on Reinhold
- top left minotaur moves out of the wall of fire
- Reinhold
 - moves Ravengarde behind him
 - drags the top left minotaur back in the wall of fire
 - rages and takes it place preventing him from moving away
- bottom right minotaur crits Reinhold
- Eidolon
 - spiritual weapon misses
 - hits bottom left minotaur
- Vivian
 - puppet hits bottom left minotaur
 - starry wisp bottom left minotaur
- Diana
 - moves to the right
 - fails to shove top right minotaur in the fire
- Ulder is still in pain
- top left minotaur hits Vivian
- top right minotaur misses Vivian
- Reinhold
 - grabs both top minotaurs
 - drags them both in the fire wall
- bottom right minotaur misses Diana
- Eidolon attacks bottom left minotaur
- Vivian
 - finishes bottom left minotaur
 - asks to help Ravengard
- Diana
 - goes to help Ravengarde
 - the celestial voice asks to help

session 22 (16/12/2024)

- chapel underground
 - Ulder is not moving after the attempt to remove the helmet
 - Eidolon and Vivian fails to know more about the helm of Torm
 - Diana
 - 2 entoties are trying to get control of Ulder's mind
 - the further Ulder gets from the portal the more in pain he is
 - although the abyssal voice gets fainter
 - not just a simple curse
 - Feria in the temple might have a way to help
 - Diana asks Reinhold to help moving Ulder
 - Reinhold hands Diana the glaive
 - Reinhold potato sacks Ulder outside
- outside
 - Eidolon uses find steed to summon a warhorse
 - Ulder is placed on the horse and is completely limp
 - party rushes back to the crack of the catacombs
 - vlocs flying overhead
 - carrying big bodies
 - one slips from their grasps and falls on Diana bludgeoning her
 - it was a merchant's corpse with a backpack
 - Reinhold grabs the bag
 - doll making kit
 - small clothes
 - seemed to be a toy merchant's pack
 - there are a lot of stray bodies on the floor
 - people that fled out after the Le'Garde incident
 - burnt and with slash marks
 - party arrives at the cracks
 - the steed is let go as it doesn't fit
 - Reinhold and Diana carry the body of Ulder
 - party is exhausted
 - party makes it to the high hall
- high hall
 - only 30 people are in here
 - the bodies in the street were indeed part of the people down there
 - Ulder is taken care of
 - Seturn calls the party on the side
 - thanks the party for saving Ulder
 - the party can't stay with the survivors because of what happened with Le'garde
 - Feria is tending to Ulder
 - waves at the party she'll b wioth them in a moment

- focuses on Ulder first
- figures the issue after a moment
- Feria joins the party and escorts them upstairs
- upstairs
 - Feria asks where Ulder was found and in what state
 - Vivian explains where he was found
 - Diana explains that the helm of Torm was corrupted
 - Baphomet was speaking through the helm to Ulder
 - it is beyond Feria's individual power
 - the helmet needs to be cleansed
 - an altar in the temple was corrupted
 - it needs to be cleansed
 - there are fonts of holy water downstairs if needed
 - Vivian hides behind Reinhold as he had flushed one of them
 - party has 4 vials of holy water
 - requires another artifact of Torm to anchor the ritual
 - someone is also needed for the ritual
 - it would weaken the presence in the helmet enough for Ulder to regain consciousness
 - Baphomet would retaliate during the ritual
 - Ulder has at most a day until his mind completely collapses under the pressure of a god and a demon lord fighting for it
- party goes to the library
 - to find clues about artifacts
 - to rest there
 - Vivian and Reinhold campfire talk
 - Reinhold pulls Vivian to a side
 - Reinhold thanks Vivian for the portrait of Eluun he made
 - it allowed Reinhold to recognize her in the vision he had in the temple
 - it gave Reinhold hope about regaining his memories and seeing her again
 - Vivian is someone that helps a lot of people around him
 - if Vivian ever has doubts, needs to talk or a shoulder to lean on, Reinhold is here for him
 - the place here was rough but Vivian held high and should be proud about it
 - Vivian thanks him about it
 - makes him feel like the party is a family
 - like the one he had in the caravan
 - Reinhold mentions he still wants his apron
 - Vivian starts sketching it
 - Reinhold also shows the doll maker backpack to Vivian
 - Vivian looks excited about it
 - Reinhold mentions maybe he could do a doll for Sophia
 - Eidolon flips through his book
 - he swears
 - it is a dated book about the hellriders that swore the oath
 - he has been down here for like 139 years

- Diana casts tiny hut
- Vivian peruses the books for clues on artifacts
 - greatsword for the unknown fallen hero
 - hellrider who took up his sword in defense of Elthurel
 - held the line on the later named Torm's bridge
 - artist book
 - a paintbrush is dancing on the pages
 - Vivian grabs and pulls it out of the book (new shiny !)
 - more pages fill
- Diana stares holes in Eidolon's skull
 - Eidolon is part of the first ride in
 - Diana asks who he worships
 - technically Torm
 - Eidolon had to learn who to stick by down here to survive
 - Eidolon still swore an oath to the city
 - Eidolon is not under Zariel
 - Zariel broke her promise to Eidolon about not harming the city
 - the promise was made when she was the general
 - she is now the archduchess
 - maybe did not feel it held anymore
- party takes a long rest

session 23 (20/01/2025)

- party discover further down a temple
 - statue with a man with a sword
 - there is a 15ft long sarcophagus
 - could be used for the ritual
 - too big to transport
 - Diana divine senses the room
 - still a holy site
 - a bit damaged with the sundering
 - party goes back to inform Pherria
- high hall
 - Pherria is waiting for them
 - Ulder's body and soul are in a battle between Torm and Baphomet
 - the ritual must be maintain through concentration
 - if broken it must be start again
 - it might take longer depending on the resistance and the hold of Baphomet
 - no longer than 10 minutes
 - Diana has an idea to protect physically
 - Eidolon lends his steed to Diana for her to go ahead first
 - rest of the party starts bringing Ulder towards the ritual site
- ritual site
 - Diana starts preparing a magic circle
 - rest of the party arrive while Diana is nearly done
 - Lulu offers to help Pherria inside the circle
 - Vivian summon his puppet
 - shadow Vivian form
 - eyes are more orange than red this time
 - Vivian hands Pherria 3 bottles of holy water
 - Reinhold drinks a potion of fire breath
 - Pherria casts sanctuary on herself
 - Vivian casts heroism on Ulder
- the ritual begins
 - Vivian helps Pherria
 - Pherria starts well the ritual
 - a psychic scream pulses out of the helm
 - party manages to hold it back
 - 1 success
 - Vivian inspires and helps Pherria
 - Eidolon blesses Vivian, Reinhold and Eidolon
 - large section on the ceiling falls
 - Pherria continues the ritual
 - splashing holy water on Ulder

- Ulder is calming
- 2 successes
- a portal opens up in the room
- *fighting script*
 - a hezrou comes out of it
 - barrels to the party
 - misses Reinhold and Diana
 - hits Eidolon
 - Eidolon
 - saves the stench
 - hits the first hezrou
 - a second hezrou comes out of a portal
 - runs to the party
 - takes out Shadow Vivian
 - Reinhold
 - saves the stench
 - rages
 - smacks the second hezrou
 - Vivian
 - reanimates the puppet with a 3rd level spell
 - inspires Diana
 - Shadow Vivian hits the second hezrou
 - Diana
 - saves the stench
 - casts spirit guardian
 - flames sprout from the ground burning the first hezrou
 - Pherria
 - maintains the ritual
 - Ulder's body lift off the ground
 - a blast of radiant energy comes out of him
 - burning the hezrous
 - portals take a hit
 - first hezrou
 - saves the spirit guardian
 - claws and bites Reinhold
 - Eidolon smites the first hezrou
 - second hezrou
 - saves the spirit guardian
 - claws and bits Reinhold
 - Reinhold
 - smacks the second hezrou
 - fire breath on the second hezrou
 - Vivian
 - helps Pherria
 - inspires Shadow Vivian
 - Shadow Vivian punches the second hezrou down

- Diana
 - casts spiritual weapon
 - hits the first hezrou with the spiritual weapon and the candle mace
- the floor rumbles
 - Diana, Eildolon and the first hezrou become prone
 - shadows crawl out of the portals
- first shadow dodges around the spirit guardian
- Pherria
 - first shadow avoids a sacred flame
 - maintains the ritual
- first hezrou
 - fails the spirit guardian
 - stands up
 - attacks Diana and Eildolon
- Eildolon
 - stands up
 - attacks the first hezrou
- second shadow
 - moves to Reinhold
 - gets obliterated by spirit guardians
- Reinhold
 - finishes the first hezrou
 - smacks the portal close
- Vivian
 - starry wisps the first shadow
 - inspires Reinhold
 - Shadow Vivian poofs the third shadow
- Diana
 - sprouts out her wings standing up
 - flies to the second portal
 - spiritual weapon moves
- fourth shadow gets obliterated by spirit guardian
- portal gets disrupted by the spirit guardian
 - closing
 - big psychic blast resonates in the room
- a shadow demon commander comes out of the center of the room
 - pissed at the party for making it difficult
 - has an ornate armor
 - moves to Diana
 - fails the spirit guardian
 - his armor absorbs energy
 - his armor pulses knocking Diana against the wall prone
 - Diana blocks the claws
- Pherria barely maintains the concentration
- Eildolon
 - moves to the shadow demon commander

- guided strikes and smites the commander
- the armor pulses again
 - slamming Diana and Shadow Vivian
 - Diana is unconscious
- second attack hits
- shadow demon commander legendary action misses Eidolon
- Reinhold
 - moves to the shadow demon commander
 - glaives onces
 - the shadow demon commander sprouts a mirror image
 - glaive hits a mirror image
- Vivian
 - uses the scroll of mass healing word everyone
 - helps Pheria
- Diana
 - is conscious
 - moves away from the shadow demon commander
 - healing word herself
- shadow demon commander
 - casts darkness on himself
 - moves
- Pherria prays and maintains concentration
- Lulu
 - joins the frey
 - flies to Diana
 - casts cure wounds on Diana
- Eidolon tries to move out and gets taken down
- Reinhold
 - fails to grab Eidolon
 - moves out of the darkness
- Vivian
 - moves to the darkness
 - casts fear in the darkness
 - zooms back in the circle
- Diana
 - dashes to the circle
 - drops the candle mace
 - grabs her glowing holy symbol
 - mutters "mother moon forgive me for this"
 - screams Gargoth and slams the shield on the ground
 - Diana's features darken
 - a pit fiend crawls out of the shield

session 24 (03-02-2025)

- ritual ground
 - *fighting script*
 - Diana
 - had summoned Gargoth out of the shield
 - healing word herself
 - Ulder
 - has shadows creeping
 - Pherria manages to push it back back thanks to Vivian's inspiration
 - the shadow demon commander loses concentration
 - the shadow demon commander
 - is unseen after the darkness
 - pops out near Gargoth
 - misses Gargoth completely
 - Pherria casts bless on herself, Diana and Vivian
 - Gargoth
 - grants everyone the blessing of the shield (+2 ac, attacks and saving throws)
 - unleashes on the shadow commander nearly killing it
 - Eidolon is on the ground
 - Reinhold
 - moves to flank the shadow commander
 - drops the elemental infusion
 - cleaves in half the shadow commander
 - Vivian
 - goes to Eidolon
 - stabilizes Eidolon
 - drags Eidolon back
 - puppet guards Vivian
 - Diana
 - moves the spiritual weapon to Eidolon
 - asks Gargoth if more are coming
 - answer is yes bellow and above
 - Pherria
 - steels herself
 - helps Ulder on his next saving throw
 - Ulder fails the save against the mental barrage
 - Gargoth investigates the room interior
 - Reinhold
 - moves near the center hole
 - holds his attacks
 - rage drops
 - Vivian
 - drags Eidolon back in the magic circle

- casts mass healing word bringing Eidolon back up
 - helps Pheria
- Diana
 - steps back in the magic circle
 - healing hands on Eidolon
- Pherria
 - asks for everyone's help
 - she has a last ditch effort or the ritual will fail
 - everyone pitches in
 - Pherria succeeds
 - Ulder is cleansed
 - all fiends close by are banished
 - Gargoth is sent back to Avernus
- Ulder starts waking up
- party goes back to the temple upstairs
- temple
 - some of Torm's energy is still lingering protecting the place
 - Ulder is quite and withdrawn
 - party takes a long rest
 - Diana
 - cuts the hair affected by the unholy
 - Reinhold looks over her concerned
 - Reinhold tells her that if she ever needs to he is here to talk
 - Diana asks him to help finishing to cut her hair
 - Eidolon
 - asks where the pit fiend came out of
 - Vivian answers that Diana called it out of her shield
 - small talk happens
 - Pherria
 - goes to Diana
 - asks to see the shield
 - making sure there is no lingering presence in it
 - Diana hands out the shield
 - Eidolon
 - **REDACTED**
 - Diana
 - **REDACTED***